

## **Graphs in Machine Learning**

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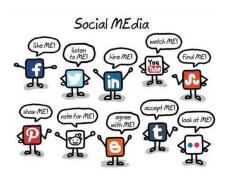
TA: Pierre Perrault



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## **Graphs from social networks**

- people and their interactions
- directed (Twitter) and undirected (Facebook)
- structure is rather a phenomena
- typical ML tasks
  - advertising
  - product placement
  - link prediction (PYMK)





## **Graphs from utility and technology networks**

- link services
- power grids, roads, Internet, sensor networks
- structure is either hand designed or not
- typical ML tasks
  - best routing under unknown or variable costs
  - identify the node of interest



Berkeley's Floating Sensor Network



## **Graphs from information networks**

- ▶ web
- blogs
- wikipedia
- typical ML tasks
  - find influential sources
  - search (pagerank)

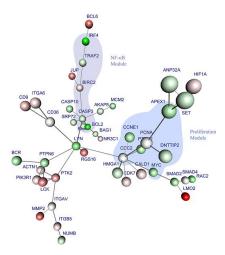


Blog cascades (ETH) - submodularity



## **Graphs from biological networks**

- protein-protein interactions
- gene regulatory networks
- typical ML tasks
  - discover unexplored interactions
  - learn or reconstruct the structure



Diffuse large B-cell lymphomas - Dittrich et al. (2008)



#### graph is not naturally given



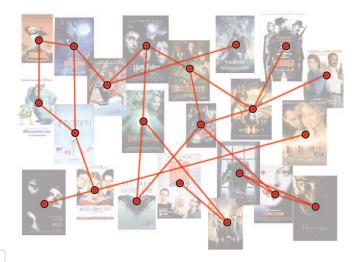


#### but we can construct it



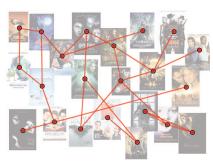


#### and use it as an abstraction





- vision
- audio
- ► text
- typical ML tasks
  - semi-supervised learning
  - spectral clustering
  - manifold learning



Movie similarity



## Two sources of graphs in ML

#### **Graph as models for networks**

- given as an input
- discover interesting properties of the structure
- represent useful information (viral marketing)
- is the object of study (anomaly detection)

#### Graph as nonparametric basis

- we create (learn) the structure (it's a tool)
- ▶ flat vectorial data → similarity graph
- nonparametric regularizer
- encode structural properties: smoothness, independence, ...

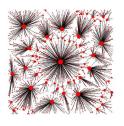


#### Random Graph Models

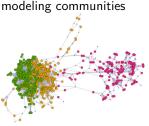
**Erdős-Rényi** independent edges



Barabási-Albert preferential attachment



Stochastic Blocks



Watts-Strogatz, Chung-Lu, Fiedler, ....



## What will you learn in the Graphs in ML course?

Concepts, tools, and methods to work with graphs in ML.

Theoretical toolbox to analyze graph-based algorithms.

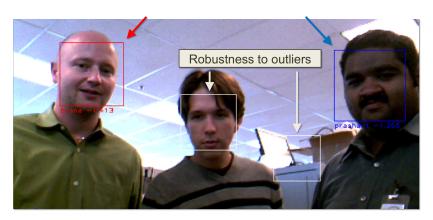
Specific applications of graphs in ML.

How to tackle: large graphs, online setting, graph construction ...

One example: Online Semi-Supervised Face Recognition

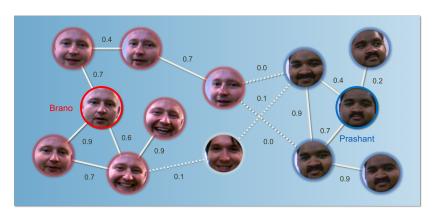


#### graph is not given





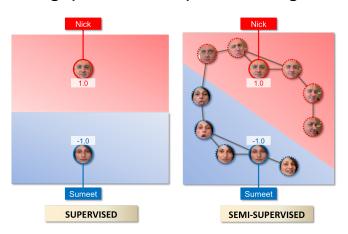
#### we will construct it!



An example of a similarity graph over faces. The faces are vertices of the graph. The edges of the graph connect similar faces. Labeled faces are outlined by thick solid lines.

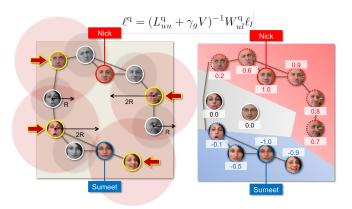


#### graph-based semi-supervised learning





#### online learning - graph sparsification





# **DEMO**

#### second TD





see the demo: http://researchers.lille.inria.fr/~valko/hp/serve.php?what=
 publications/kveton2009nipsdemo.officespace.mov



## **OSS FaceReco: Analysis**

$$\frac{1}{n} \sum_{t} (\ell_{t}^{\mathrm{q}}[t] - y_{t})^{2} \leq \frac{3}{n} \sum_{t} (\ell_{t}^{*} - y_{t})^{2} + \frac{3}{n} \sum_{t} (\ell_{t}^{\mathrm{o}}[t] - \ell_{t}^{*})^{2} + \frac{3}{n} \sum_{t} (\ell_{t}^{\mathrm{q}}[t] - \ell_{t}^{\mathrm{o}}[t])^{2}$$

Error of our solution

Offline learning error

Online learning error

Quantization error

Claim: When the regularization parameter is set as  $\gamma_g = \Omega(n_l^{3/2})$ , the difference between the risks on labeled and all vertices decreases at the rate of  $O(n_l^{-1/2})$  (with a high probability)

$$\frac{1}{n} \sum_{t} (\ell_{t}^{*} - y_{t})^{2} \le \frac{1}{n_{t}} \sum_{i \in I} (\ell_{i}^{*} - y_{i})^{2} + \beta + \sqrt{\frac{2 \ln(2/\delta)}{n_{t}}} (n_{t}\beta + 4)$$

$$\beta \le \left[ \frac{\sqrt{2}}{\gamma_{n} + 1} + \sqrt{2n_{t}} \frac{1 - \sqrt{c_{u}}}{\sqrt{c_{u}}} \frac{\lambda_{M}(L) + \gamma_{g}}{\gamma_{n}^{2} + 1} \right]$$



## **OSS FaceReco: Analysis**

$$\frac{1}{n} \sum_{t} (\ell_{t}^{\mathrm{q}}[t] - y_{t})^{2} \leq \frac{3}{n} \sum_{t} (\ell_{t}^{*} - y_{t})^{2} + \frac{3}{n} \sum_{t} (\ell_{t}^{\mathrm{o}}[t] - \ell_{t}^{*})^{2} + \frac{3}{n} \sum_{t} (\ell_{t}^{\mathrm{q}}[t] - \ell_{t}^{\mathrm{o}}[t])^{2}$$

Error of our solution

Offline learning error Online learning error

Quantization error

Claim: When the regularization parameter is set as  $\gamma_g = \Omega(n^{1/4})$ , the average error between the offline and online HFS predictions decreases at the rate of  $O(n^{-1/2})$ 

$$\begin{split} \frac{1}{n} \sum_{t} \left( \ell_{t}^{\circ}[t] - \ell_{t}^{*} \right)^{2} &\leq \frac{1}{n} \sum_{t} \left\| \ell^{\circ}[t] - \ell^{*} \right\|_{2}^{2} \leq \frac{4n_{t}}{\left( \gamma_{g} + 1 \right)^{2}} \\ \left\| \ell \right\|_{2} &\leq \frac{\left\| y \right\|_{2}}{\lambda_{m}(C^{-1}K + I)} = \frac{\left\| y \right\|_{2}}{\lambda_{m}(K)\lambda_{M}^{-1}(C) + 1} \leq \frac{\sqrt{n_{t}}}{\gamma_{g} + 1} \end{split}$$



## **OSS FaceReco: Analysis**

$$\frac{1}{n} \sum_{t} (\ell_{t}^{\mathsf{q}}[t] - y_{t})^{2} \leq \frac{3}{n} \sum_{t} (\ell_{t}^{*} - y_{t})^{2} + \frac{3}{n} \sum_{t} (\ell_{t}^{\mathsf{o}}[t] - \ell_{t}^{*})^{2} + \frac{3}{n} \sum_{t} (\ell_{t}^{\mathsf{q}}[t] - \ell_{t}^{\mathsf{o}}[t])^{2}$$

Error of our solution

Quantization error

Claim: When the regularization parameter is set as  $\gamma_q = \Omega(n^{1/8})$ , and the Laplacians Lq and Lo and normalized, the average error between the online and online quantized HFS predictions decreases at the rate of O(n-1/2)

$$\frac{1}{n}\sum_{t}\left(\ell_{t}^{\mathrm{q}}[t]-\ell_{t}^{\mathrm{o}}[t]\right)^{2}\leq\frac{1}{n}\sum_{t}\left\|\ell^{\mathrm{q}}[t]-\ell^{\mathrm{o}}[t]\right\|_{2}^{2}\leq\frac{n_{t}}{c_{u}^{2}\gamma_{g}^{4}}\left\|L^{\mathrm{q}}-L^{\mathrm{o}}\right\|_{F}^{2}$$

$$\left\|L^{\mathsf{q}}-L^{\mathsf{o}}\right\|_{F}^{2}\propto O(k^{-2/d})$$

 $\|L^{q} - L^{o}\|_{c}^{2} \propto O(k^{-2/d})$  The distortion rate of online k-center clustering is O(k-1/d), where d is dimension of the manifold and k is the number of representative vertices



## Some of the other topics

- spectral graph theory, graph Laplacians, spectral clustering
- semi-supervised learning and manifold learning
- learnability on graphs transductive learning
- online decision-making on graphs, graph bandits
- submodularity on graphs
- real-world graphs scalability and approximations
- spectral sparsification
- social network and recommender systems applications
- ► link prediction/link clasification
- signed networks (eOpinions)
- generalization bounds by perturbation analysis



## MVA and Graphs: 2 courses

The two MVA graph courses offer complementary material.

## Fall: Graphs in ML

this class

- focus on learning
- spectral clustering
- random walks
- ▶ graph Laplacian
- semi-supervised learning
- manifold learning
- theoretical analyses
- online learning
- recommender systems

#### Late Fall: ALTeGraD

by Michalis Vazirgiannis

- dimensionality reduction
- feature selection
- text mining
- graph mining
- community mining
- graph generators
- graph-evaluation measures
- privacy in graph mining
- big data



#### **Administrivia**

**Time:** Wednesdays afternoons, next week at 14:00

Place: ENS Cachan somewhere, next week at Salle Condorcet

**7 lectures:** 3.10. 10.10. 16.10. 31.10. 7.11. 21.11. 12.12.

3 recitations (TDs): 24.10. 14.11. 28.11.

**Validation:** grades from TDs (40%) + class project (60%)

**Research:** contact me for *internships*, *PhD.theses*, *projects*, etc.

Course website:

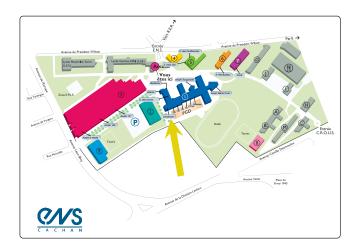
http://researchers.lille.inria.fr/~valko/hp/mva-ml-graphs

Contact, online class discussions, and announcements:

https://piazza.com/ens\_cachan/fall2018/mvagraphsml class code given during the class



#### First class on Wednesday, October 3th at 14:00!





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