

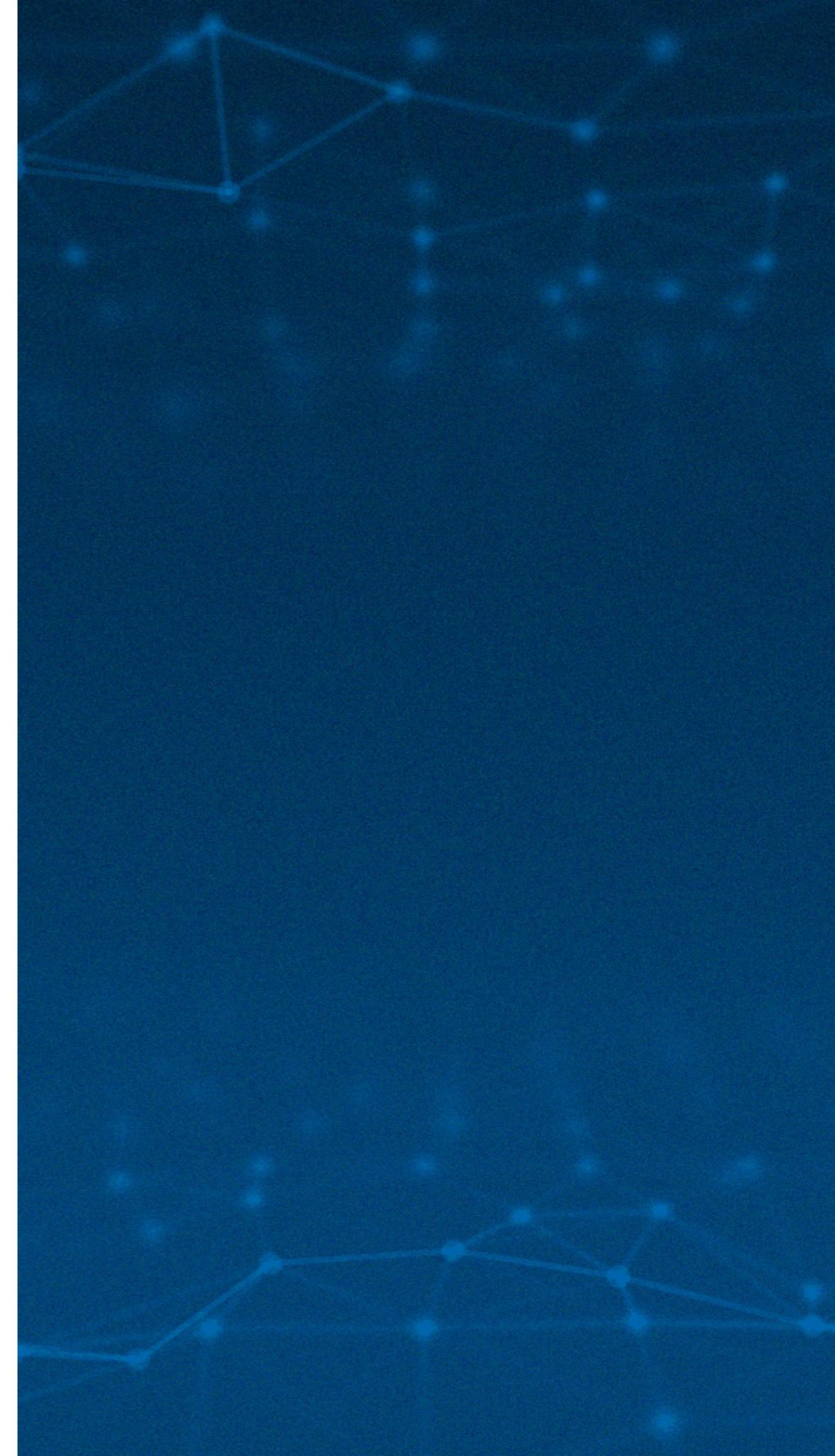
# How negative dependence broke the quadratic barrier for learning with graphs and kernels

Michal Valko

# ONLINE LEARNING

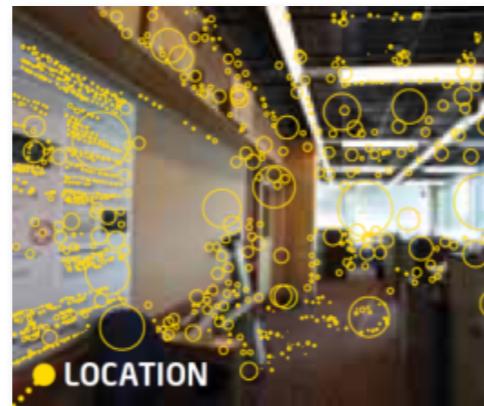
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when we reason on the fly



# IN 2007 IT ALL STARTED WITH AN IDEA...

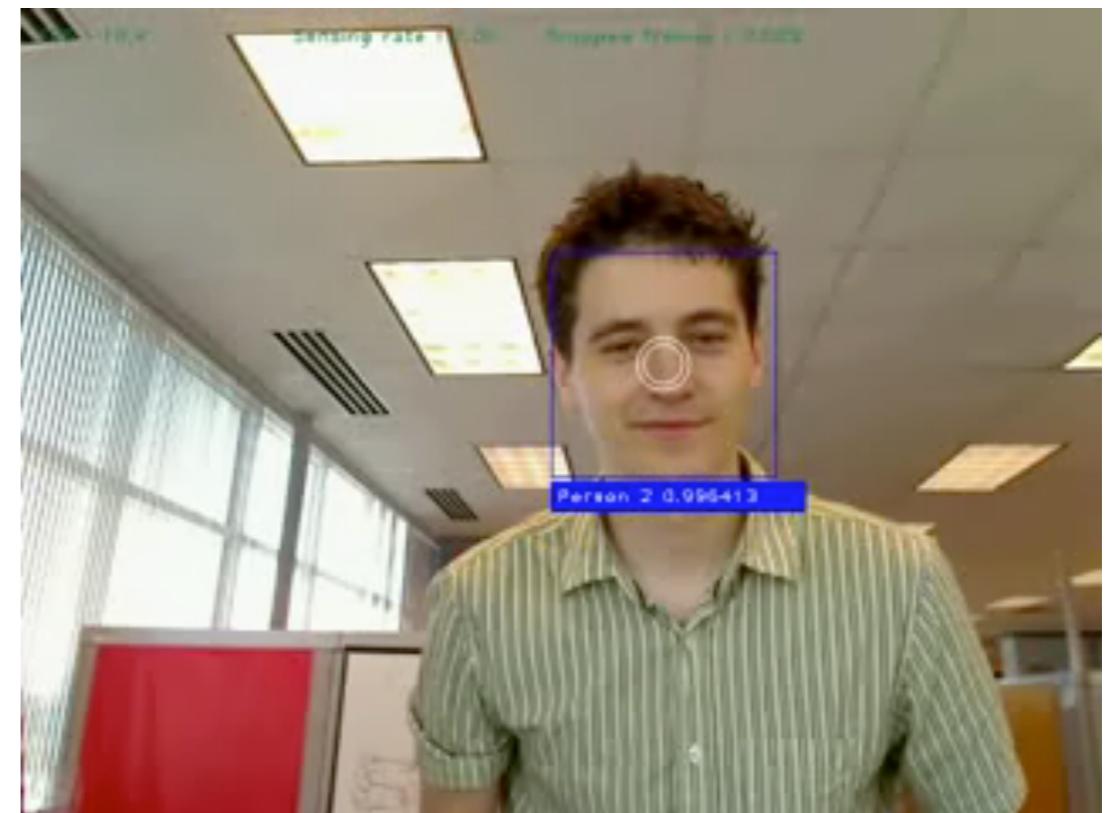
- Develop **sequential machine learning** recognition system
- System with **minimal feedback**
- 90% accurate over 90% of time
- With **theory** that guarantee's its performance
- **Efficient** (e.g., mobile device)



from B. Kveton

# ... AND RESULTED IN A REAL SYSTEM IN 2009

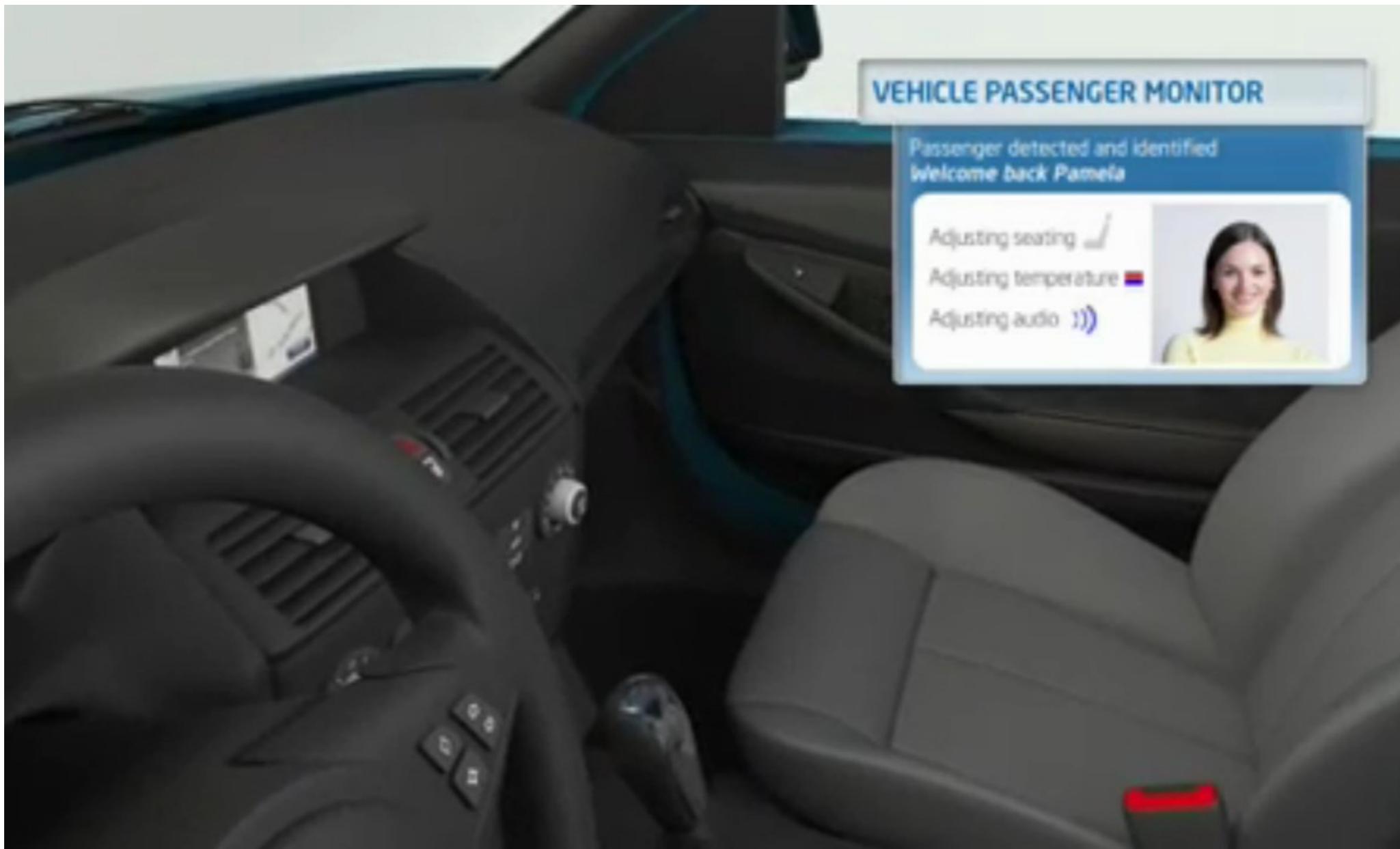
- **adaptive graph-based** recognition system
  - highly accurate
  - trained from a **small amount** of labeled data
  - real-time running time
  - robust to outliers
  - theoretical analysis



$$\frac{1}{n} \sum_t (\ell_t^q[t] - y_t)^2 \leq \frac{1}{n_l} \sum_{i \in I} (l_i^* - y_i)^2 + O(n^{-\frac{1}{2}})$$

from B. Kveton

# THIS CAN'T SCALE: CONNECTED CAR



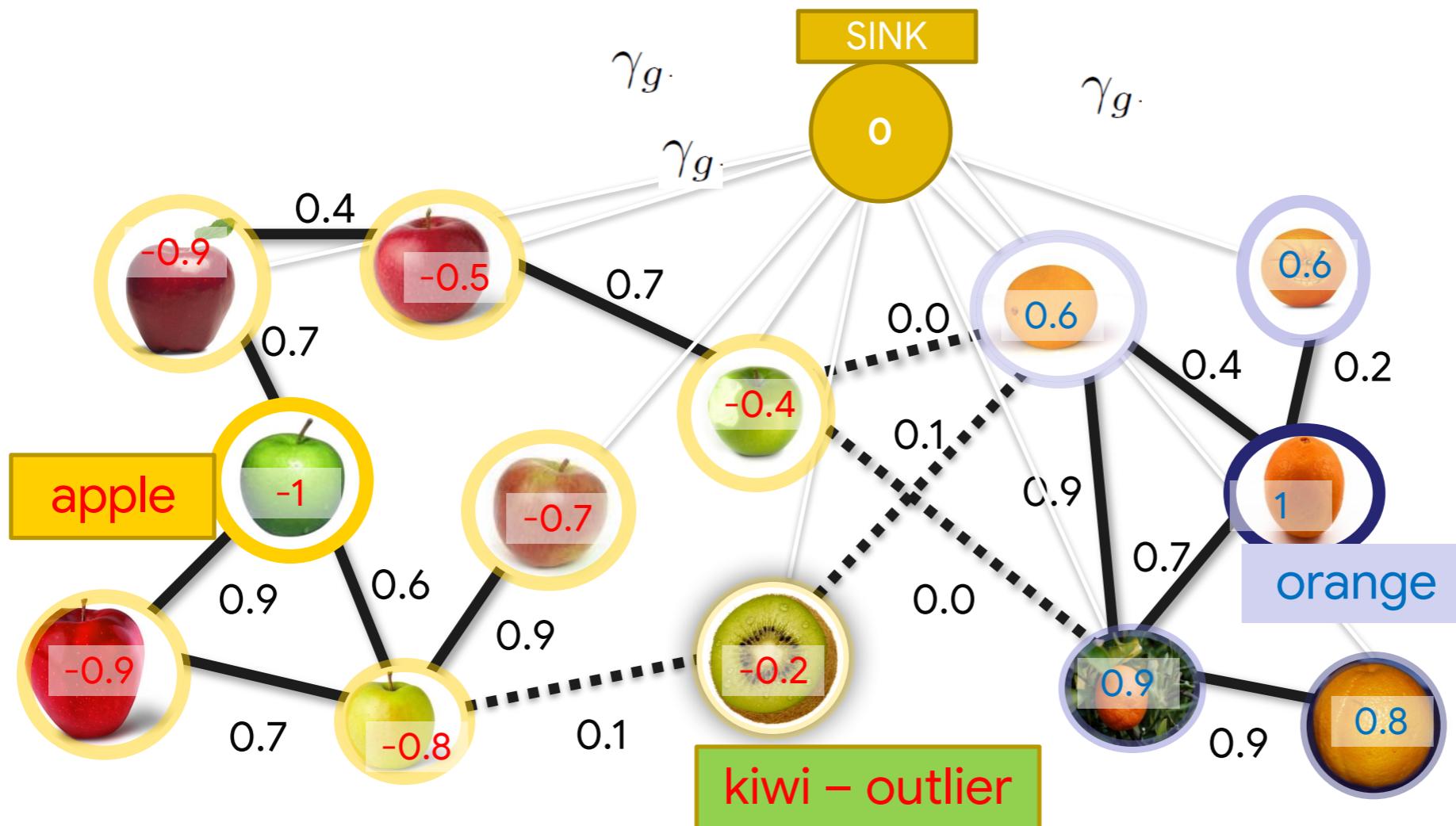
Personalization

# 2 BIG REAL-WORLD ISSUES

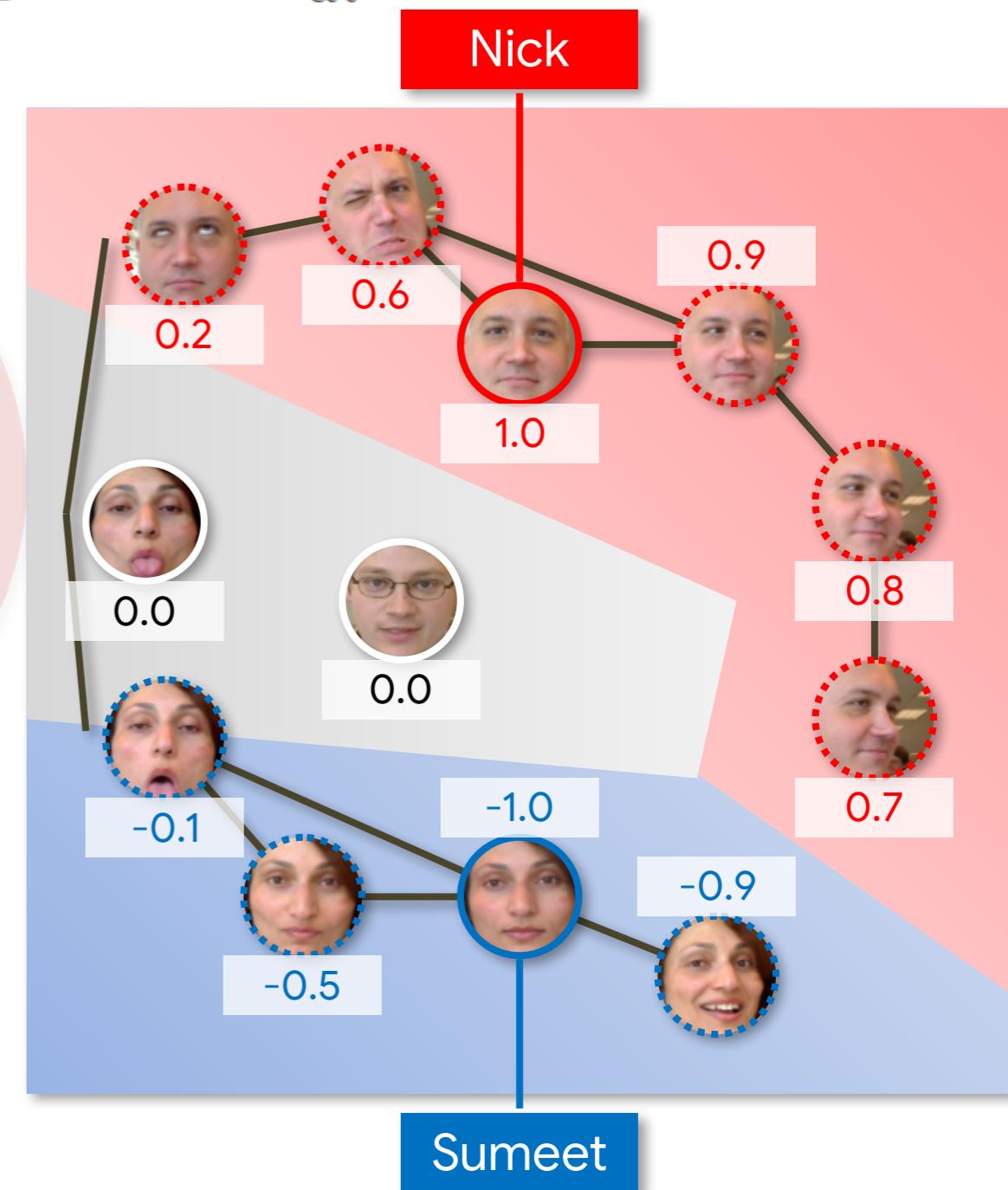
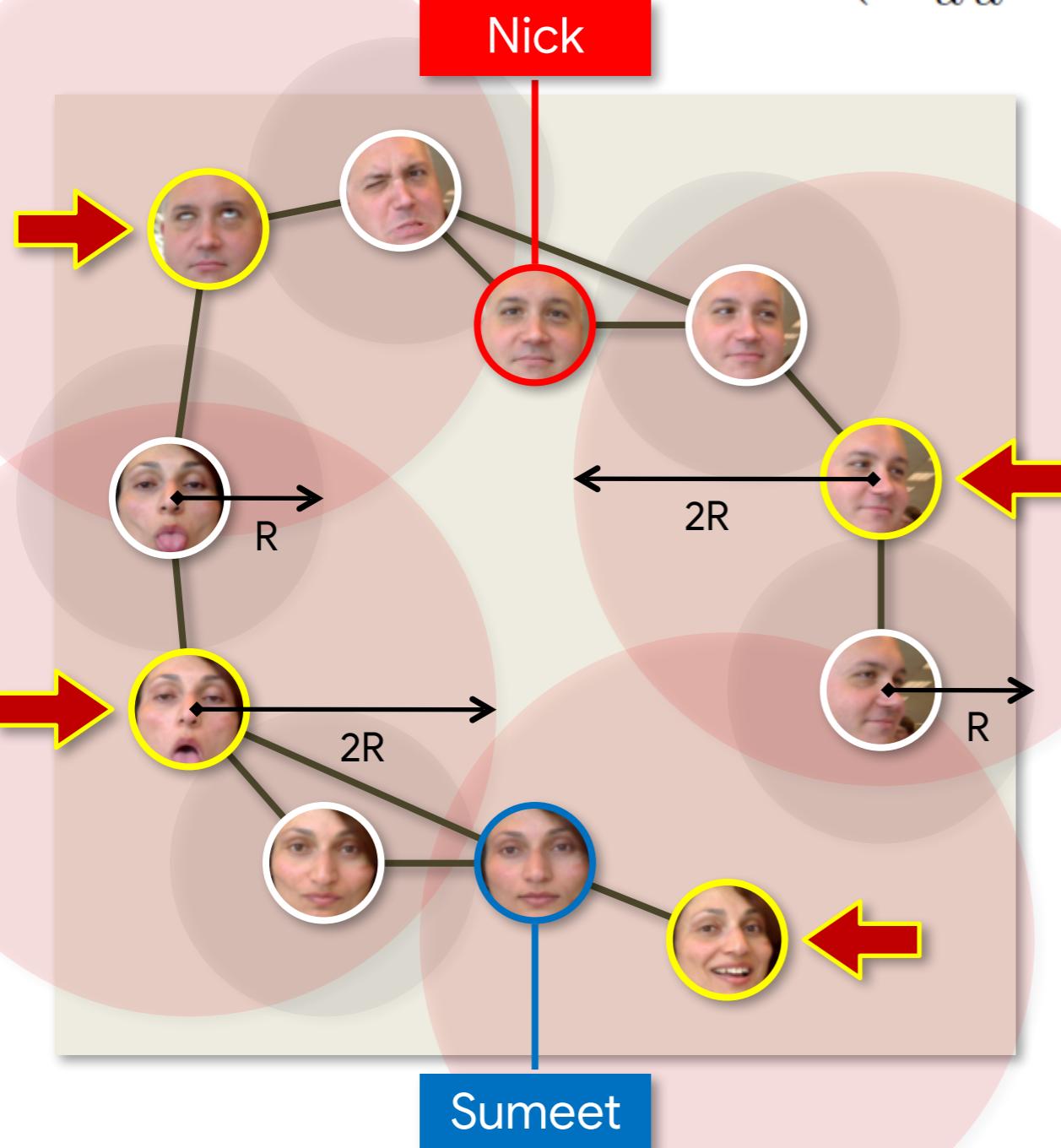


- ▶ SIZE and SPEED
- ▶ ANOMALIES

$$\mathbf{f}_u = (\mathbf{L}_{uu} + \gamma_g \mathbf{I})^{-1} (\mathbf{W}_{ul} \mathbf{f}_l)$$



$$\ell^q = (L_{uu}^q + \gamma_g V)^{-1} W_{ul}^q \ell_l$$



$$\frac{1}{n} \sum_t (\ell_t^q[t] - y_t)^2 \leq \frac{3}{n} \sum_t (\ell_t^* - y_t)^2 + \frac{3}{n} \sum_t (\ell_t^o[t] - \ell_t^*)^2 + \frac{3}{n} \sum_t (\ell_t^q[t] - \ell_t^o[t])^2$$

Error of our solution

Offline learning error

Online learning error

Quantization error

# FACE-RECOGNITION FOR INTEL



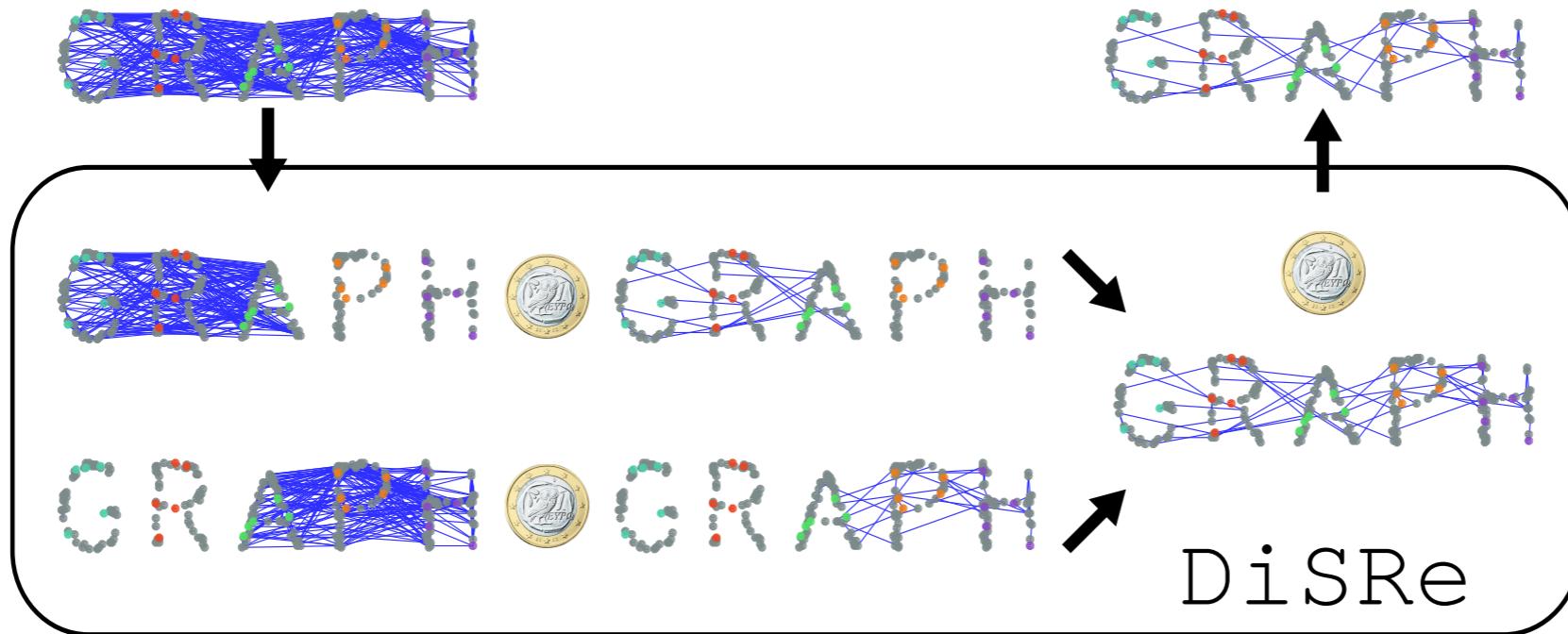
DeepMind



# SCALE UP!!! 10 YEARS TO BREAK THE $N^2$



DeepMind



MV, Kveton, Huang, Ting: **Online Semi-Supervised Learning on Quantized Graphs** UAI 2010

Kveton, MV, Rahimi, Huang: **Semi-Supervised Learning with Max-Margin Graph Cuts** AISTATS 2010

Calandriello, Lazaric, MV: **Distributed sequential sampling for kernel matrix approximation** AISTATS 2017

Calandriello, Lazaric, MV: **Second-order kernel online convex optimization with adaptive sketching**, ICML 2017

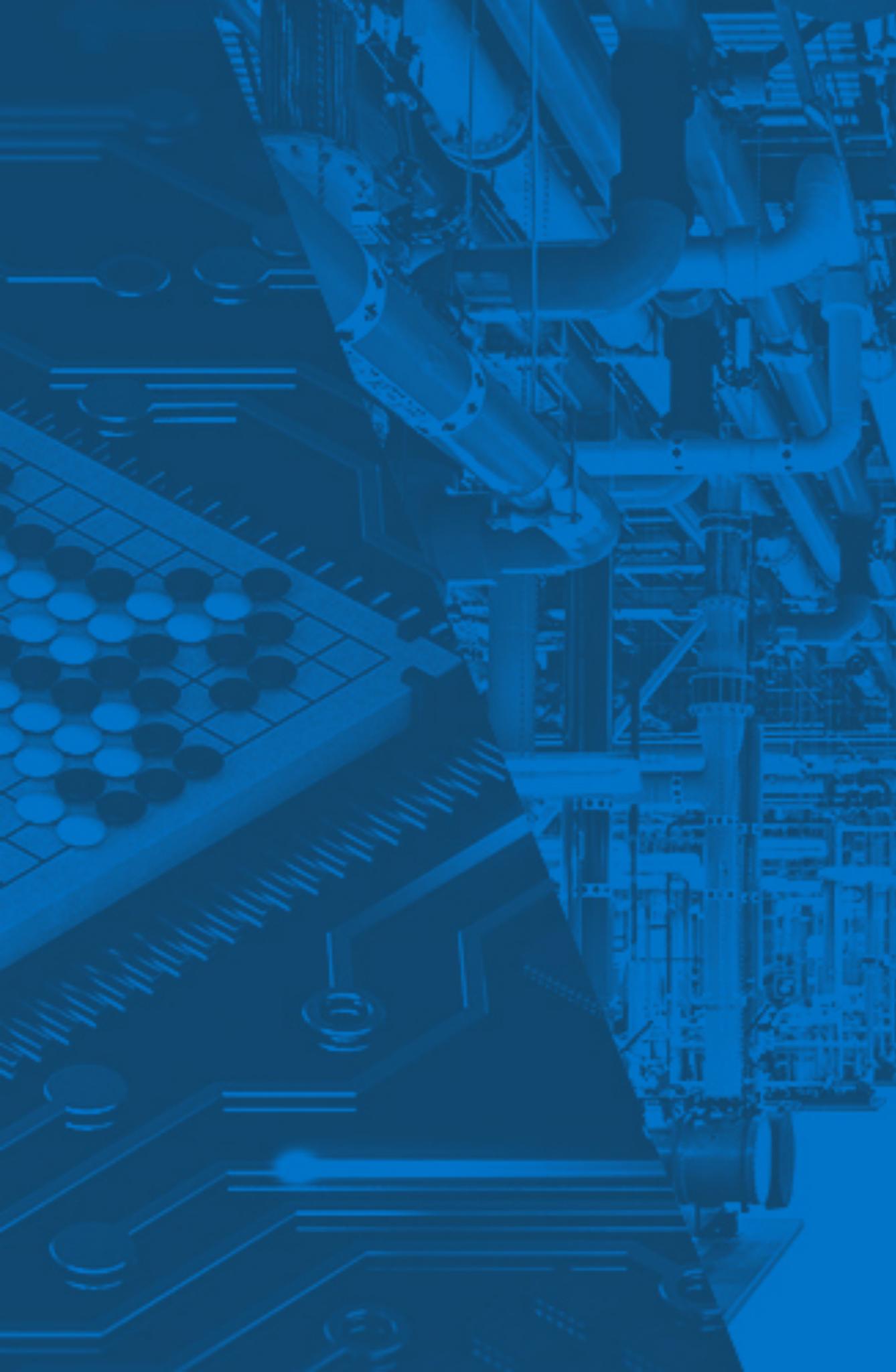
Calandriello, Lazaric, MV: **Efficient second-order online kernel learning with adaptive embedding**, NIPS 2017

Calandriello, Koutis, Lazaric, MV: **Improved large-scale graph learning through ridge spectral sparsification**, ICML 2018

Calandriello, Carratino, Lazaric, MV, Rosasco: **Gaussian process optimization with adaptive sketching: Scalable and no regret**, COLT 2019 and [NEGDEP@ICML2019](#)

Dereziński\*, Calandriello\*, MV: **Exact sampling of determinantal point processes with sublinear time preprocessing**, [NEGDEP@ICML2019](#)

code: <http://researchers.lille.inria.fr/~valko/hp/publications/squeak.py>



## COMING UP...

---

- ▶ **Sparsification**
- ▶ **Resistance distance**
- ▶ **Leverage scores**
- ▶ **1-pass is a must**
- ▶ **Online leverage scores**
- ▶ **Negative dependence!**
- ▶ **SQUEAK**
- ▶ **Back to the beginning**
  - **Spectral sparsifiers**
- ▶ **Back to the future**
  - **GP-UCB & DPPs**

# JOINT WORK WITH...



**Alessandro  
Lazaric**  
FAIR Paris



**Ali Rahimi**  
Google  
Research



**Branislav  
Kveton**  
Google  
Research



**Daniel Ting**  
Tableau  
Research



**Daniele  
Calandriello**  
IIT, Genova



**Ling Huang**  
AHI Fintech



**Lorenzo  
Rosasco**  
IIT, Genova



**Luigi  
Carratino**  
IIT, Genova



**Michał  
Dereziński**  
UC Berkeley



**Yiannis  
Koutis**  
NJIT & CMU

## Laplacians and kernels

*Reproducing kernel Hilbert space\**

Vector space  $\mathcal{H}$  with inner product  $\langle \cdot, \cdot \rangle_{\mathcal{H}}$

Feature map  $\varphi(\mathbf{x}) : \mathcal{X} \rightarrow \mathcal{H}$

Kernel function  $\mathcal{K}(\mathbf{x}, \mathbf{x}') = \langle \mathcal{K}(\mathbf{x}, \cdot), \mathcal{K}(\mathbf{x}', \cdot) \rangle_{\mathcal{H}} = \langle \varphi(\mathbf{x}), \varphi(\mathbf{x}') \rangle_{\mathcal{H}}$

*Kernels evaluated at the dataset*

Features  $\varphi(\mathbf{x}_i) = \boldsymbol{\phi}_i$

Kernel  $\mathcal{K}(\mathbf{x}_i, \mathbf{x}_j) = \langle \varphi(\mathbf{x}_i), \varphi(\mathbf{x}_j) \rangle_{\mathcal{H}} = \boldsymbol{\phi}_i^T \boldsymbol{\phi}_j$

Feature map  $\boldsymbol{\Phi}_n = [\boldsymbol{\phi}_1, \boldsymbol{\phi}_2, \dots, \boldsymbol{\phi}_n] : \mathbb{R}^n \rightarrow \mathcal{H}$

Empirical kernel matrix  $\mathbf{K}_n \in \mathbb{R}^{n \times n}$ , s.t.  $[\mathbf{K}]_{i,j} = \mathcal{K}(\mathbf{x}_i, \mathbf{x}_j)$

Column  $\mathbf{k}_{[t-1], t} \in \mathbb{R}^{t-1} = \boldsymbol{\Phi}_{t-1}^T \boldsymbol{\phi}_t$

Kernel at a point  $k_{i,i} \in \mathbb{R} = \boldsymbol{\phi}_t^T \boldsymbol{\phi}_t$

\*Not entering into formal details

# Laplacians and kernels

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Feature map  $\Phi_n = [\phi_1, \phi_2, \dots, \phi_n] : \mathbb{R}^n \rightarrow \mathcal{H}$

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Column  $\mathbf{k}_{[t-1],t} \in \mathbb{R}^{t-1} = \Phi_{t-1}^T \phi_t$

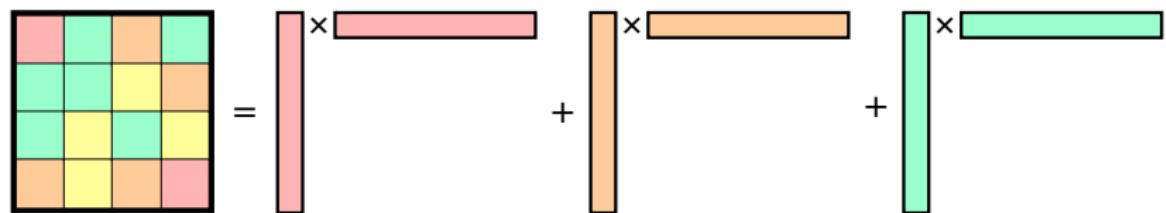
Kernel at a point  $k_{i,i} \in \mathbb{R} = \phi_t^T \phi_t$

\*Not entering into formal details

## Part 1: Kernel Dictionary Learning - The Hammer

# Dictionary Learning

Covariance operator:  $\Phi_n \Phi_n^T = \sum_{i=1}^n \phi_i \phi_i^T$



*Dictionary learning*\*: find an accurate representation of the input data as a linear combination of a small set of basic elements (atoms)

\*other people may give other definitions...

## Singular Value Decomposition – Learning Atoms

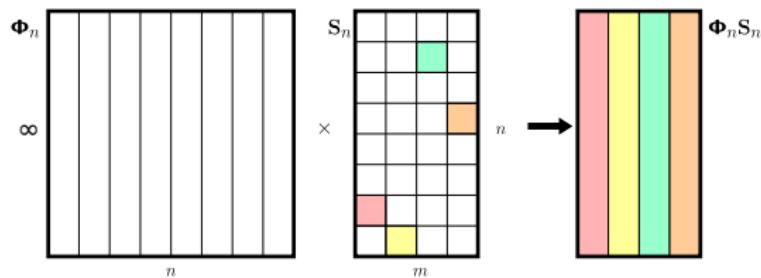
SVD of  $\Phi_n = \mathbf{V}\Sigma\mathbf{U}^\top$  (with rank  $r$ )\*

$$\Phi_n \Phi_n^\top = \sum_{i=1}^n \phi_i \phi_i^\top = \sum_{j=1}^r \sigma_j^2 \mathbf{v}_j \mathbf{v}_j^\top$$

\*With kernels (e.g., Gaussian),  $r$  is often as large as  $n$

# Dataset Subsampling – Learning Weights

Dictionary  $\mathcal{I} = \{(w_j, \phi_j)\}_{j=1}^m$



$$\sum_{j=1}^m w_j \phi_j \phi_j^\top = \sum_{j=1}^m (\sqrt{w_j} \phi_j)(\sqrt{w_j} \phi_j)^\top = \Phi_n S_n S_n^\top \Phi_n^\top$$

which points? ( $\phi_j$ )  
how many? ( $m$ )

which weights? ( $w_j$ )  
which guarantees?

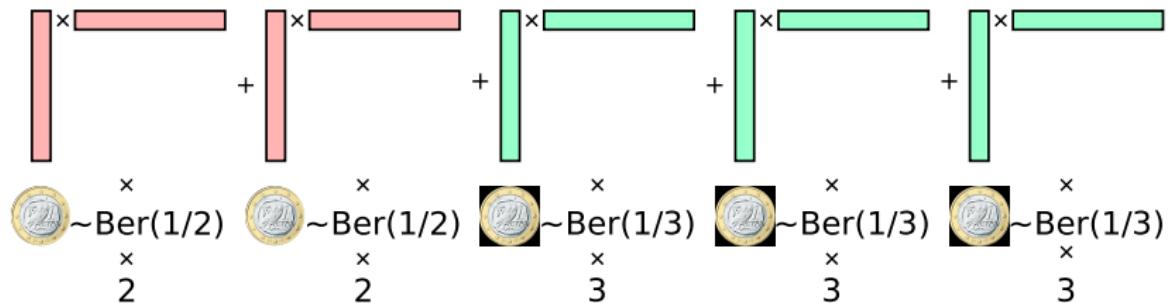
\*Remark: we do not reduce the vectors  $\phi_j$

## Nyström Sampling – Intuition

Sample points  $\mathbf{x}_i$  w.p.  $p_i$  and add it to  $\mathcal{I}$  with weight  $\propto 1/p_i$

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## Nyström Sampling – Formally

**Input:** budget  $\bar{q}$ , probabilities  $\{p_i\}_i$  (*not necessarily normalized!*)

**Init:**  $\mathcal{I} = \emptyset$

**For all**  $i = 1, \dots, n$

    Draw  $q_i \sim \mathcal{B}(p_i, \bar{q})$

    Compute weight  $w_i = \frac{1}{p_i} \frac{q_i}{\bar{q}}$

    Add  $(w_i, \mathbf{x}_i)$  to  $\mathcal{I}$

**Output:**  $\mathcal{I}$

$q_i$  may be seen as adding  $q_i$  copies of  $\mathbf{x}_i$  with weight  $1/(p_i \bar{q})$

# Nyström Sampling – Formally

## Lemma

The Nyström estimator ( $z_{i,j}$ : one out of  $\bar{q}$  Bernoulli trials of probability  $p_i$ )

$$\Phi_n \mathbf{S}_n \mathbf{S}_n^\top \Phi_n^\top = \sum_{i=1}^n \sum_{j=1}^{\bar{q}} \frac{1}{p_i} \frac{z_{i,j}}{\bar{q}} \phi_i \phi_i^\top$$

is unbiased

$$\mathbb{E}_{\mathbf{S}_n} [\Phi_n \mathbf{S}_n \mathbf{S}_n^\top \Phi_n^\top] = \Phi_n \Phi_n^\top$$

and its dictionary has size

$$\mathbb{P}\left(|\mathcal{I}| \geq 3\bar{q} \sum_{i=1}^n p_i\right) \leq \exp\left(-\bar{q} \sum_{i=1}^n p_i\right)$$

E.g., uniform sampling  $p_i = 1/n$ ,  $|\mathcal{I}| \leq 3\bar{q}$  w.h.p.

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E.g., uniform sampling  $p_i = 1/n$ ,  $|\mathcal{I}| \leq 3\bar{q}$  w.h.p.

But is the approximate covariance good?

# Reconstruction Guarantees

An  $(\varepsilon, \gamma)$ -accurate dictionary  $\mathcal{I}$  satisfies\*

$$\underbrace{(1 - \varepsilon)\Phi_n\Phi_n^\top}_{\text{multiplicative error}} - \underbrace{\varepsilon\gamma\mathbf{I}}_{\text{additive error}} \preceq \Phi_n\mathbf{S}\mathbf{S}^\top\Phi_n^\top \preceq \underbrace{(1 + \varepsilon)\Phi_n\Phi_n^\top}_{\text{multiplicative error}} + \underbrace{\varepsilon\gamma\mathbf{I}}_{\text{additive error}}$$

Remarks

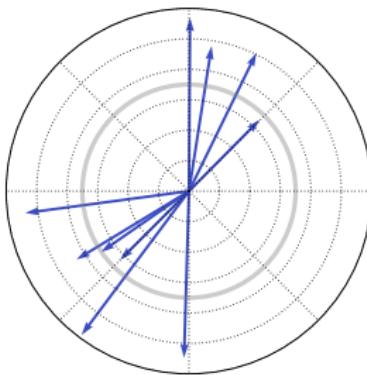
If  $\gamma = 0$ , all spectrum of  $\Phi_n\Phi_n^\top$  is preserved up to  $1 \pm \varepsilon$  multiplicative error

If  $\gamma > 0$  only eigenvalues larger than  $\varepsilon\gamma$  are preserved

\*If a dictionary is accurate in this sense, then it is accurate to build many other things

## Nyström Sampling Guarantees – Intuition

Uniform sampling  $p_i = 1/n$



$$\Phi_n \Phi_n^T - \Phi_n S S^T \Phi_n^T = \sum_{i=1}^n \phi_i \phi_i^T - \sum_{j=1}^m w_j \phi_j \phi_j^T$$

“Important” directions may have probability **too small** to be selected  
“Redundant” directions may have probability **too large** to be selected

## Ridge Leverage Scores\*

$$\tau_{n,i} = \mathbf{e}_{n,i} \mathbf{K}_n^T (\mathbf{K}_n + \gamma \mathbf{I}_n)^{-1} \mathbf{e}_{n,i} = \boldsymbol{\phi}_i^T (\boldsymbol{\Phi}_n \boldsymbol{\Phi}_n^T + \gamma \mathbf{I})^{-1} \boldsymbol{\phi}_i$$

\*leverage scores evaluate the “relevance” of a point in statistics

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RLS capture “soft” orthogonality

- If all  $\boldsymbol{\phi}_i$  are *orthogonal*

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- If all  $\boldsymbol{\phi}_i$  are *collinear*

$$\tau_{n,i} = \boldsymbol{\phi}_i^T (n \boldsymbol{\phi}_i \boldsymbol{\phi}_i^T + \gamma \mathbf{I})^{-1} \boldsymbol{\phi}_i = \frac{\boldsymbol{\phi}_i^T \boldsymbol{\phi}_i}{n \boldsymbol{\phi}_i^T \boldsymbol{\phi}_i + \gamma} \sim \frac{1}{n}$$

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Given  $\boldsymbol{\Phi}_{t-1}$ , adding columns reduce previous RLS

$$\tau_{t,i} \leq \tau_{t-1,i}$$

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# Ridge Leverage Scores\*

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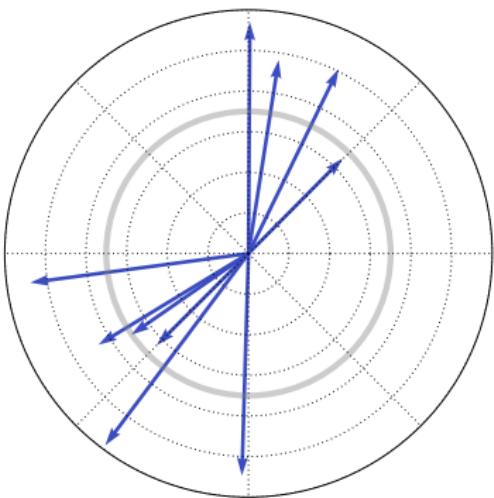
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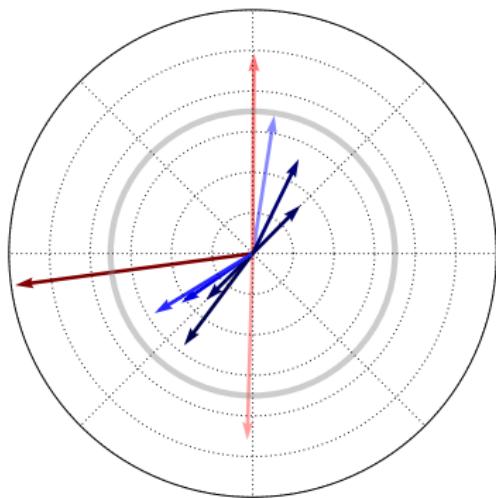
RLS decrease with  $\gamma$

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# Ridge Leverage Scores

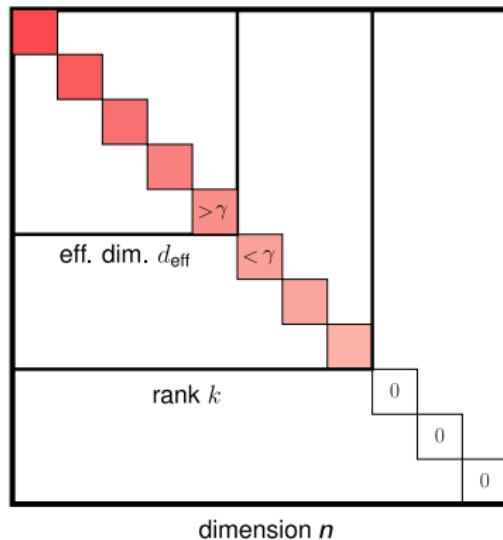


# Ridge Leverage Scores



# Effective Dimension

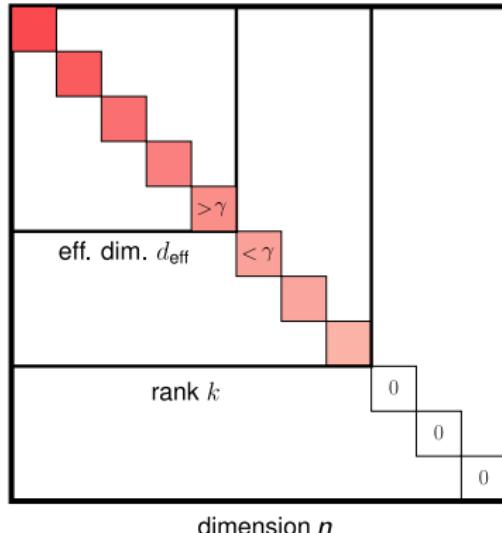
The **effective dimension** is the **number of relevant directions in the data**



$$d_{\text{eff}}^n(\gamma) = \sum_{i=1}^n \tau_{n,i} = \text{Tr} (\mathbf{K}_n (\mathbf{K}_n + \gamma \mathbf{I}_n)^{-1}) = \sum_{i=1}^n \frac{\lambda_i(\mathbf{K}_n)}{\lambda_i(\mathbf{K}_n) + \gamma} \leq \text{Rank}(\mathbf{K}_n)$$

# Effective Dimension

The **effective dimension** is the **number of relevant directions in the data**



Given  $d_{\text{eff}}^{t-1}(\gamma)$ , adding a new column to  $\Phi_{t-1}$  may increase  $d_{\text{eff}}^t(\gamma)$

$$d_{\text{eff}}^t(\gamma) \geq d_{\text{eff}}^{t-1}(\gamma)$$

# Nyström Sampling – Formally

**Input:** budget  $\bar{q}$ , probabilities  $\{p_i\}_i$  (*not necessarily normalized!*)

**Init:**  $\mathcal{I} = \emptyset$

**For all**  $i = 1, \dots, n$

Set  $p_i = \tau_{n,i}$

Draw  $q_i \sim \mathcal{B}(p_i, \bar{q})$

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$q_i$  may be seen as adding  $q_i$  copies of  $\mathbf{x}_i$  with weight  $1/(p_i \bar{q})$

# Oracle RLS Sampling

Theorem (Alaoui and Mahoney, 2014)

Consider the Nyström estimator with oracle RLS sampling  $p_i = \tau_{n,i}$ . If

$$\bar{q} \geq \frac{4 \log(n/\delta)}{\varepsilon^2}$$

then  $\mathcal{I}$  is an  $(\varepsilon, \gamma)$ -accurate dictionary w.p.  $1 - \delta$  and

$$|\mathcal{I}| \leq 3\bar{q}d_{\text{eff}}^n(\gamma)$$

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Small and accurate dictionary adapting to the “complexity” of the data

$$d_{\text{eff}}^n(\gamma) = \sum_{i=1}^n \tau_{i,n} \ll n\tau_{\max}$$

Given the RLS as input

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Computing  $\tau_{n,i} = \mathbf{e}_{n,i}\mathbf{K}_n^T(\mathbf{K}_n + \gamma\mathbf{I}_n)^{-1}\mathbf{e}_{n,i}$  requires storing and inverting  $\mathbf{K}_n$

## Estimating RLS from a Dictionary

Approximate the kernel matrix directly

$$\tau_{n,i} = \mathbf{e}_{n,i} \mathbf{K}_n^T (\mathbf{K}_n + \gamma \mathbf{I}_n)^{-1} \mathbf{e}_{n,i}$$

$$\widetilde{\tau}_{n,i} = \mathbf{e}_i^T \widetilde{\mathbf{K}}_n (\widetilde{\mathbf{K}}_n + \gamma \mathbf{I})^{-1} \mathbf{e}_i$$

## Estimating RLS from a Dictionary

Approximate the kernel matrix directly

$$\begin{aligned}\tau_{n,i} &= \mathbf{e}_{n,i} \mathbf{K}_n^T (\mathbf{K}_n + \gamma \mathbf{I}_n)^{-1} \mathbf{e}_{n,i} \\ \widetilde{\tau}_{n,i} &= \mathbf{e}_i^T \widetilde{\mathbf{K}}_n (\widetilde{\mathbf{K}}_n + \gamma \mathbf{I})^{-1} \mathbf{e}_i\end{aligned}$$

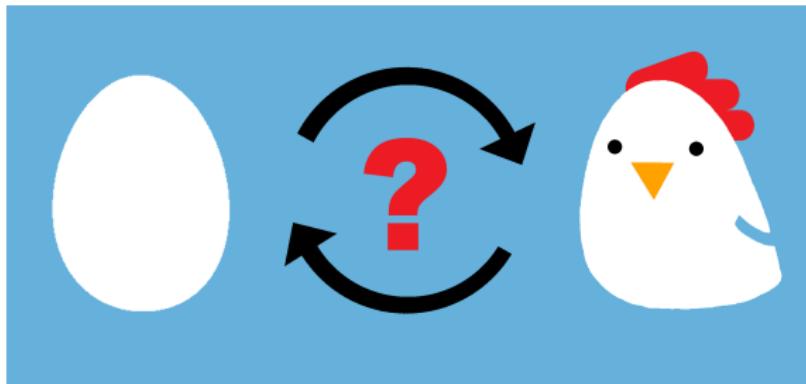
Instead, approximate  $\tau_{n,i}$  directly in  $\mathcal{H}$

$$\begin{aligned}\tau_{n,i} &= \boldsymbol{\phi}_i^T (\boldsymbol{\Phi}_n \boldsymbol{\Phi}_n^T + \gamma \mathbf{I})^{-1} \boldsymbol{\phi}_i \\ \widetilde{\tau}_{n,i} &= \boldsymbol{\phi}_i^T (\boldsymbol{\Phi}_n \mathbf{S}_n \mathbf{S}_n^T \boldsymbol{\Phi}_n^T + \gamma \mathbf{I})^{-1} \boldsymbol{\phi}_i\end{aligned}$$

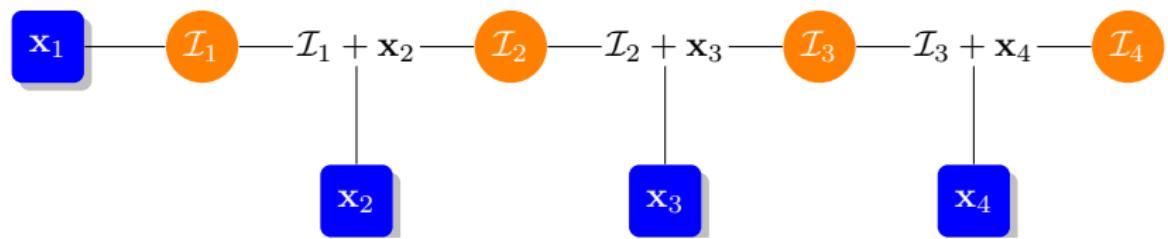
# Chicken and Egg problem

Given accurate  $\tilde{\tau}_{n,i}$   $\Rightarrow$  compute accurate dictionary

Given accurate dictionary  $\Rightarrow$  compute accurate  $\tilde{\tau}_{n,i}$



# Sequential RLS Sampling – Intuition



# SQUEAK

Dictionary  $\mathcal{I}_t = \{(j, \phi_j, q_{t,j}, \tilde{p}_{t,j})\}$ , weights  $w_i = \frac{q_{t,j}}{\tilde{p}_{t,j} \bar{q}}$

**Input:**  $\mathcal{D}$ , regularization  $\gamma, \bar{q}, \varepsilon$ , **Output:**  $\mathcal{I}_n$

```
1: Initialize  $\mathcal{I}_0$  as empty,  $\tilde{p}_{1,0} = 1$ 
2: for  $t = 1, \dots, n$  do
3:   Receive new sample  $\mathbf{x}_t$ 
4:   Compute  $\alpha$ -app. RLS  $\{\tilde{\tau}_{t,i} : i \in \mathcal{I}_{t-1} \cup \{t\}\}$ , using  $\mathcal{I}_{t-1}, \mathbf{x}_t$ 
5:   Set  $\tilde{\mathbf{p}}_{t,i} = \min \{\tilde{\tau}_{t,i}, \tilde{\mathbf{p}}_{t-1,i}\}$ 
6:   Initialize  $\mathcal{I}_t = \emptyset$ 
7:   for all  $j \in \{1, \dots, t-1\}$  do
8:     if  $q_{t-1,j} \neq 0$  then
9:        $\mathbf{q}_{t,j} \sim \mathcal{B}(\tilde{\mathbf{p}}_{t,j}/\tilde{\mathbf{p}}_{t-1,j}, q_{t-1,j})$ 
10:      Add  $(j, \phi_j, q_{t,j}, \tilde{p}_{t,j})$  to  $\mathcal{I}_t$ .
11:    end if
12:   end for
13:    $\mathbf{q}_{t,t} \sim \mathcal{B}(\tilde{\mathbf{p}}_{t,t}, \bar{q})$ 
14:   Add  $q_{t,t}$  copies of  $(t, \phi_t, q_{t,t}, \tilde{p}_{t,t})$  to  $\mathcal{I}_t$ 
15: end for
```

SHRINK      DICT-UPDATE      EXPAND

# SQUEAK

## Theorem

Consider the Nyström estimator built using SQUEAK . If

$$\bar{q} \geq \frac{4\alpha \log(n/\delta)}{\varepsilon^2} \quad \text{where } \alpha = \left(\frac{1+\varepsilon}{1-\varepsilon}\right),$$

then for all  $t = 1, \dots, n$   $\mathcal{I}_t$  is an  $(\varepsilon, \gamma)$ -accurate dictionary w.p.  $1 - \delta$  and

$$|\mathcal{I}_t| \leq 3\bar{q}d_{\text{eff}}^t(\gamma)$$

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- ▶ Accuracy and space/time guarantees
- ▶ Anytime guarantees
- ▶ In worst case, no space gain (stores full  $\mathbf{K}_n$ )
- ▶ In worst case, no space overhead (stores full  $\mathbf{K}_n$ )
- ▶ RLS estimator not incremental, not easy because of changing weights
- ▶ Unnormalized  $\tilde{p}_{t,i}$

# SQUEAK

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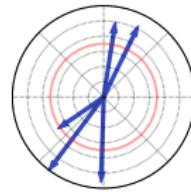
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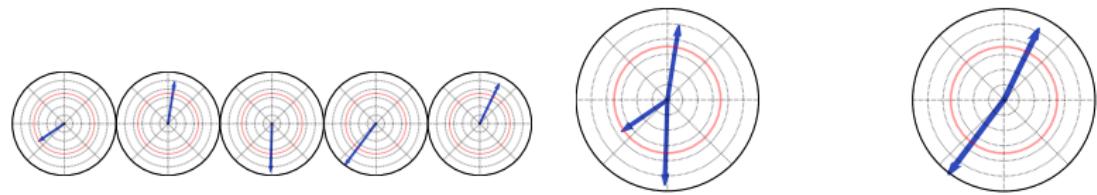
$$|\mathcal{I}_t| \leq 3\bar{q}d_{\text{eff}}^t(\gamma)$$

- ▶ Only need to compute  $\tilde{\tau}_{t,i}$  if  $i \in \mathcal{I}_t$ , never recompute after dropping
  - ↳ Never construct the whole  $\mathbf{K}_n$ 
    - ↳ subquadratic runtime  $\mathcal{O}(n^3) \Rightarrow \mathcal{O}(n|\mathcal{I}_n|^3) \leq \widetilde{\mathcal{O}}(nd_{\text{eff}}^n(\gamma)^3)$
- ▶ Store points directly in the dictionary
  - ↳  $\widetilde{\mathcal{O}}(d_{\text{eff}}^n(\gamma)^2 + d_{\text{eff}}^n(\gamma)\mathbf{D})$  space “constant” in  $n$ 
    - ↳ single pass over the dataset (streaming)

## Sequential RLS sampling – Distributed Version

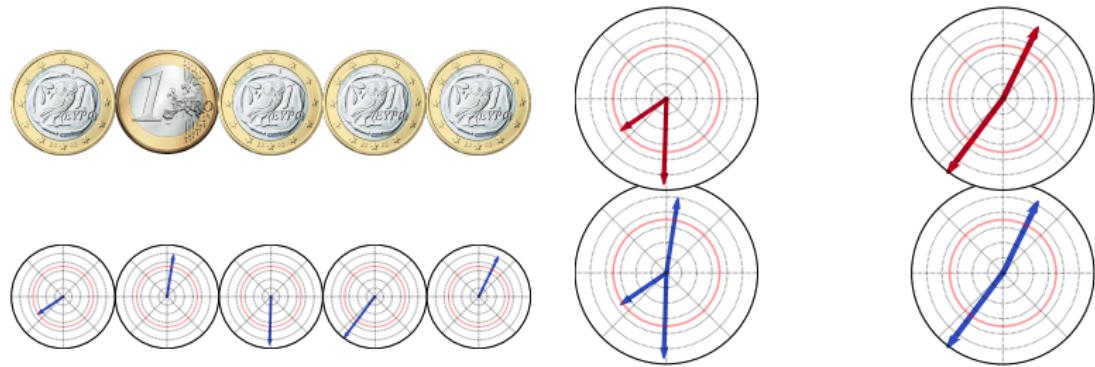


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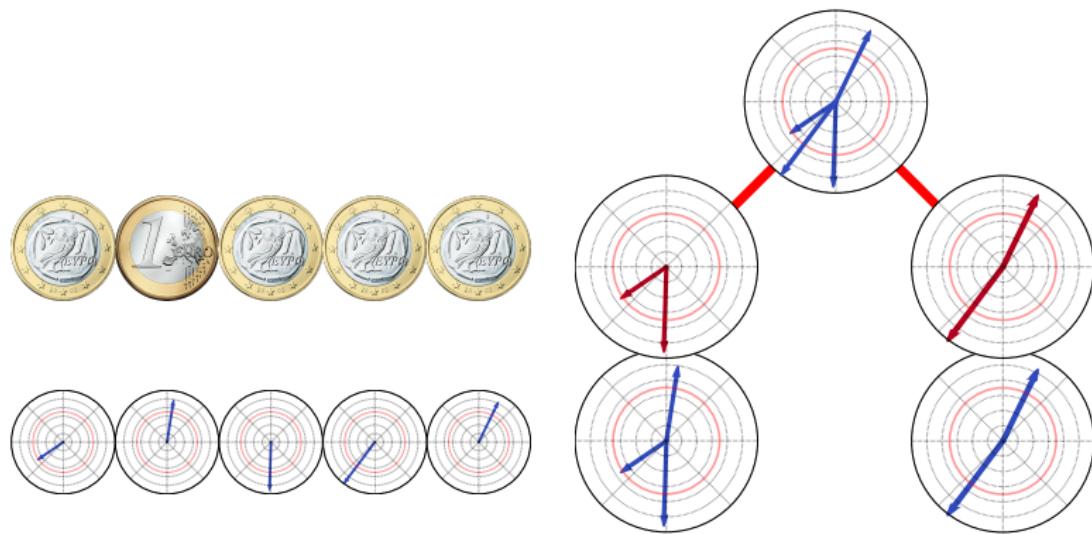
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$$\begin{aligned}\tilde{p}_{1,i} &\propto \tilde{\tau}_{1,i}, \\ z_{1,i} &= \mathbb{I}\{Ber(\tilde{p}_{1,i})\}\end{aligned}$$



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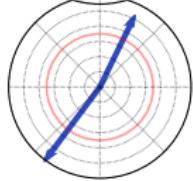
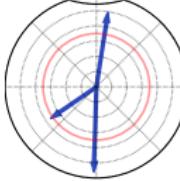
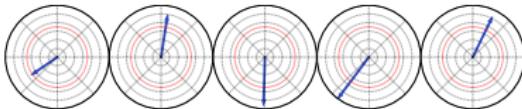
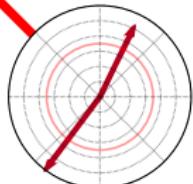
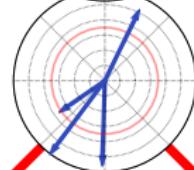
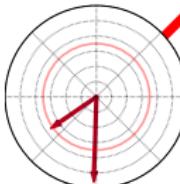
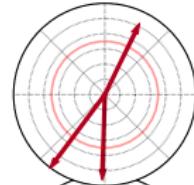
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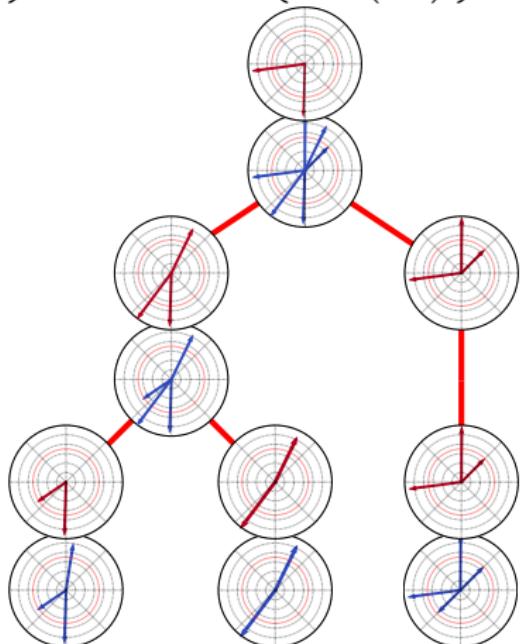


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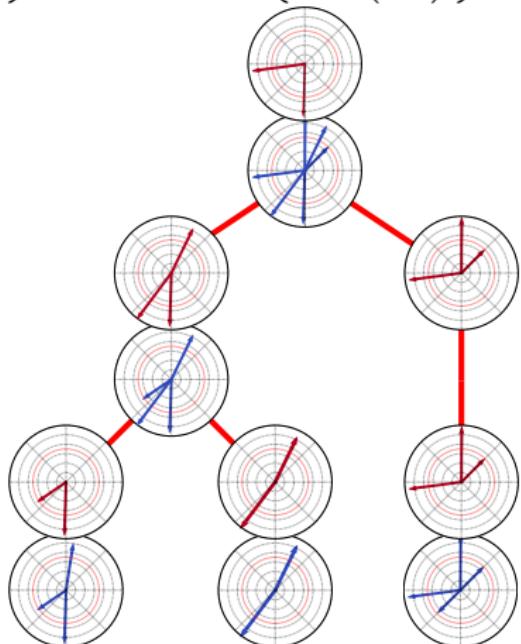
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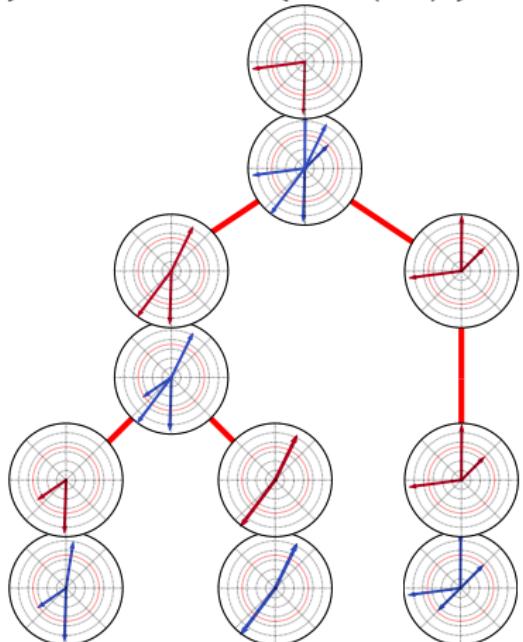
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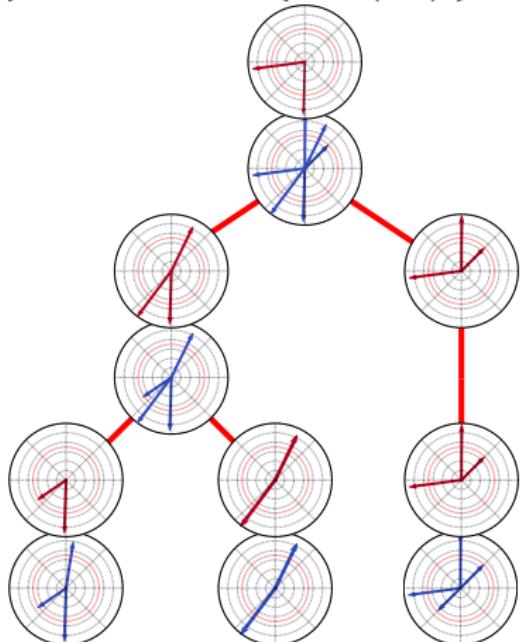
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- ▶ Communication is limited to samples in the dictionaries
- ▶ Runtime depends on merge tree



## Comparison

❓ = oracle,  $\mu(\gamma) = \max_i \tau_{n,i}(\gamma) \leq 1/\gamma$  regularized coherence

	$\tilde{\mathcal{O}}(\text{Runtime})$	$\mathcal{O}( \mathcal{I}_n )$	Passes
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Musco and Musco, 2017	$nd_{\text{eff}}^n(\gamma)^2$	$d_{\text{eff}}^n(\gamma) \log(n)$	$\log(n)$

## Recap

Construct a small, provably accurate dictionary in near-linear time

SQUEAK and DISQUEAK

Sub-linear time using multiple machines

Final dictionary can be updated if new samples arrive

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Beyond passive processing: SQUEAK for active learning

## **Part 2: Applications - The Nails**

# Kernel Regression

*Kernel ridge regression*

$$\hat{\omega}_n = \arg \min_{\omega} \|\mathbf{y}_n - \mathbf{K}_n \omega\|^2 + \lambda \|\omega\|^2 = (\mathbf{K}_n + \lambda \mathbf{I})^{-1} \mathbf{y}_n$$

*Regularized Nyström kernel approximation*

$$\tilde{\mathbf{K}}_n = \mathbf{K}_n \mathbf{S}_n (\mathbf{S}_n^T \mathbf{K}_n \mathbf{S}_n + \gamma \mathbf{I}_{\mathcal{I}_n})^{-1} \mathbf{S}_n^T \mathbf{K}_n = \Phi_n^T \Phi_n \mathbf{S}_n (\mathbf{S}_n^T \mathbf{K}_n \mathbf{S}_n + \gamma \mathbf{I}_{\mathcal{I}_n})^{-1} \mathbf{S}_n^T \Phi_n^T \Phi_n$$

$$\begin{aligned}\tilde{\omega}_n &= (\tilde{\mathbf{K}}_n + \lambda \mathbf{I}_n)^{-1} \mathbf{y}_n \\ &= \frac{1}{\lambda} (\mathbf{y}_n - \mathbf{K}_n \mathbf{S}_n (\mathbf{S}_n^T \mathbf{K}_n \mathbf{S}_n + \lambda (\mathbf{S}_n^T \mathbf{K}_n \mathbf{S}_n + \gamma \mathbf{I}_{\mathcal{I}_n}))^{-1} \mathbf{S}_n^T \mathbf{K}_n \mathbf{y}_n)\end{aligned}$$

*Efficient computation*

- ▶ Construct the matrix  $\mathcal{O}(n|\mathcal{I}_n|^2)$
- ▶ Invert the matrix  $\mathcal{O}(|\mathcal{I}_n|^3)$
- ▶ Time  $\mathcal{O}(\cancel{n^3}) \Rightarrow \mathcal{O}(n|\mathcal{I}_n|^2 + |\mathcal{I}_n|^3)$
- ▶ Space  $\mathcal{O}(\cancel{n^2}) \Rightarrow \mathcal{O}(n|\mathcal{I}_n|)$

# Kernel Regression

## Theorem (Alaoui and Mahoney, 2014)

Consider the regularized Nyström kernel approximation generated by an  $(\varepsilon, \gamma)$ -accurate dictionary. Then

$$\mathbf{0} \preceq \mathbf{K}_n - \tilde{\mathbf{K}}_n \preceq \frac{\gamma}{1 - \varepsilon} \mathbf{K}_n (\mathbf{K}_n + \gamma \mathbf{I}_n)^{-1} \preceq \frac{\gamma}{1 - \varepsilon} \mathbf{I}_n.$$

and

$$\mathcal{R}_{\mathcal{D}}(\tilde{\boldsymbol{\omega}}) \leq \left(1 + \frac{\gamma}{\lambda} \frac{\varepsilon}{1 - \varepsilon}\right)^2 \mathcal{R}_{\mathcal{D}}(\hat{\boldsymbol{\omega}}),$$

If  $\gamma = \lambda$  (i.e., additive error of the same order of the regularization)

- ▶ SQUEAK can be used to compute  $\tilde{\boldsymbol{\omega}}$  in  $\mathcal{O}(nd_{\text{eff}}^n(\lambda)^2 + d_{\text{eff}}^n(\lambda)^3)$  time
- ▶ with a prediction error  $1/(1 - \varepsilon)^2$  larger than the exact solution

# Online Kernel Learning (OKL)

**Online** game between learner and adversary, at each round  $t \in [T]$

- 1 the **adversary** reveals a new point  $\varphi(\mathbf{x}_t) = \phi_t \in \mathcal{H}$
- 2 the learner chooses a function  $f_{\mathbf{w}_t}$  and predicts  $f_{\mathbf{w}_t}(\mathbf{x}_t) = \varphi(\mathbf{x}_t)^T \mathbf{w}_t$ ,
- 3 the adversary reveals the **curved** loss  $\ell_t$ ,
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**Kernel** flexible but **curse of kernelization**

$t$  parameters  $\Rightarrow \mathcal{O}(t)$  per-step prediction cost

$$\mathbf{g}_t = \ell'_t(\phi_t^T \mathbf{w}_t) \phi_t := \dot{\ell}_t \phi_t$$

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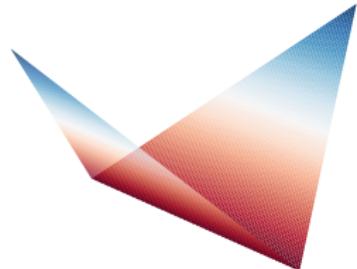
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**Learning** to minimize **regret**  $R(\mathbf{w}) = \sum_{t=1}^T \ell_t(\phi_t^T \mathbf{w}_t) - \ell_t(\phi_t^T \mathbf{w}^*)$   
and **compete** with **best-in-hindsight**  $\mathbf{w}^* := \arg \min_{\mathbf{w} \in \mathcal{H}} \sum_{t=1}^T \ell_t(\phi_t \mathbf{w})$

## OGD and losses

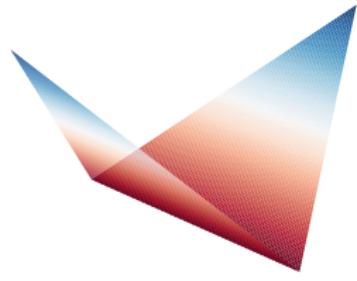


**convex**

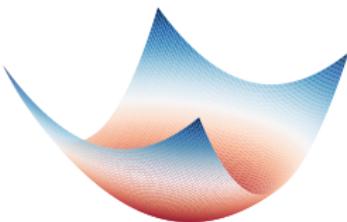
First order (GD) [Kivinen et al., 2004; Zinkevich, 2003]

$\sqrt{T}$  regret,  $\mathcal{O}(d)/\mathcal{O}(t)$  time/space per-step

## OGD and losses



convex



strongly convex

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$\sqrt{T}$  regret,  $\mathcal{O}(d)/\mathcal{O}(t)$  time/space per-step

First order (GD) [Hazan et al., 2008]

$\log(T)$  regret,

## OGD and losses



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strongly convex

First order (GD) [Kivinen et al., 2004; Zinkevich, 2003]

$\sqrt{T}$  regret,  $\mathcal{O}(d)/\mathcal{O}(t)$  time/space per-step

First order (GD) [Hazan et al., 2008]

$\log(T)$  regret, but often not satisfied in practice

↳(e.g.  $(y_t - \phi_t^T \mathbf{w}_t)^2$ )

## OGD and losses



Second order (Newton-like) [Hazan et al., 2006; Zhdanov and Kalnishkan, 2010]  
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### Assumptions:

$\ell_t$  are  $\sigma$ -curved and  $|\ell'_t(z)| \leq L$  whenever  $|z| \leq C$  (scalar Lipschitz)

## Second-Order OKL (Kernel Online Newton Step)

Second-Order Gradient Descent

$$\mathbf{w}_{t+1} = \mathbf{w}_t - \mathbf{A}_t^{-1} \mathbf{g}_t, \quad \mathbf{A}_t = \sum_{s=1}^t \sigma \mathbf{g}_s \mathbf{g}_s^\top + \alpha \mathbf{I} = \mathbf{G}_t \mathbf{G}_t^\top + \alpha \mathbf{I}$$

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## Effective Dimension in online learning

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$d_{\text{eff}}^T(\alpha)$  number of relevant orthogonal directions played by the adversary.

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$$d_{\text{eff}}^T(1) \sim \mathcal{O}(1) \leq r$$

is constant in  $T$  and

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KONS:  $d_{\text{eff}}^T(\alpha) \log(T)$  regret

↳ large  $\mathcal{H} \Rightarrow \mathcal{O}(t)$  prediction  $\phi_t^\top \mathbf{w}_t$ ,  $\mathcal{O}(t^2)$  updates  $\mathbf{g}_t - \mathbf{A}_t^{-1}\mathbf{g}_t$

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(b) error between  $\bar{\mathbf{w}}$  best in  $\tilde{\mathcal{H}}$  and  $\mathbf{w}^*$  best in  $\mathcal{H}$ : bound how?

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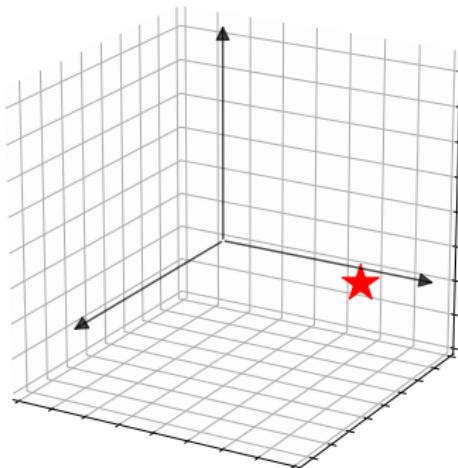
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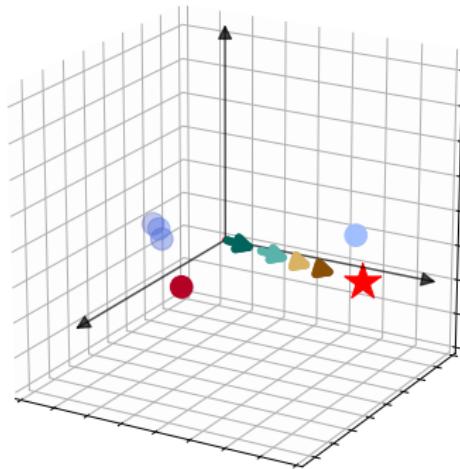
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$\tilde{\mathcal{O}}(d_{\text{eff}}^T(\gamma)^2)$  time/space cost to run exact KONS in  $\tilde{\mathcal{H}}_t$

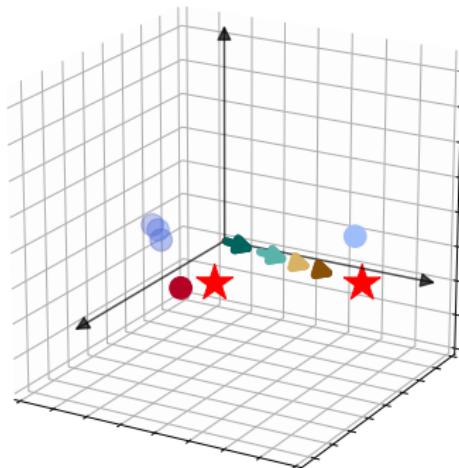
# PROS-N-KONS



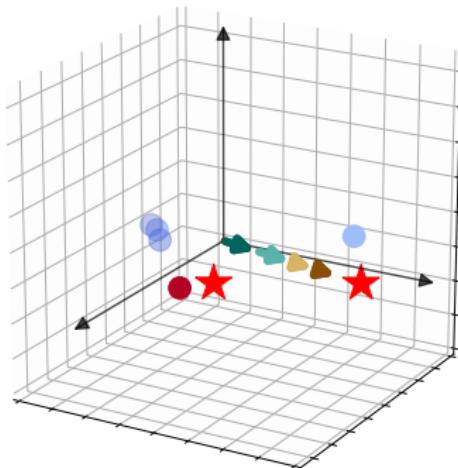
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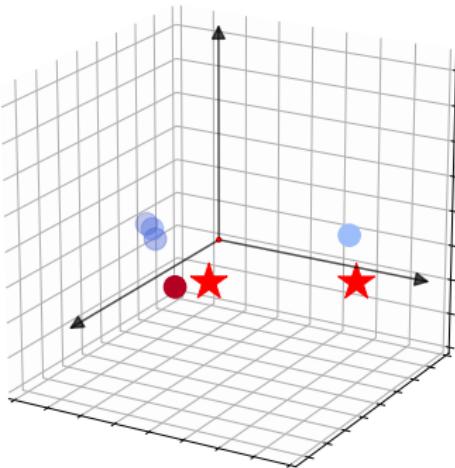
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Every time we change  $\tilde{\mathcal{H}}$  we pay  $\alpha \|\bar{\mathbf{w}}_j - \mathbf{w}_{t_j}\|_2^2$  (initial error in GD)

↳ the adversary can influence  $\mathbf{w}_{t_j}$  and make it large

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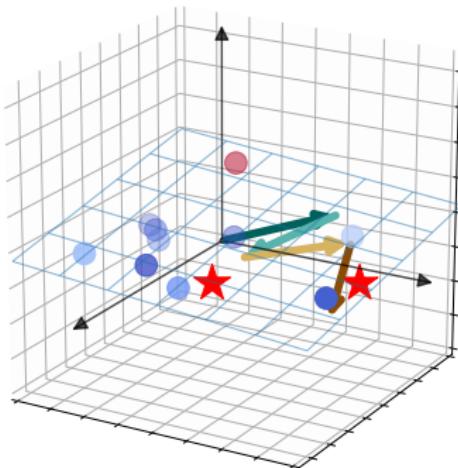


Reset  $\tilde{\mathbf{w}}_t$  and  $\tilde{\mathbf{A}}_t$  when  $\tilde{\mathcal{H}}_t$  changes

↳ wasteful, but not too often. At most  $J \leq d_{\text{eff}}^T(\gamma)$  times.

learning is preserved through  $\tilde{\mathcal{H}}_t$  that always improves adaptive doubling trick

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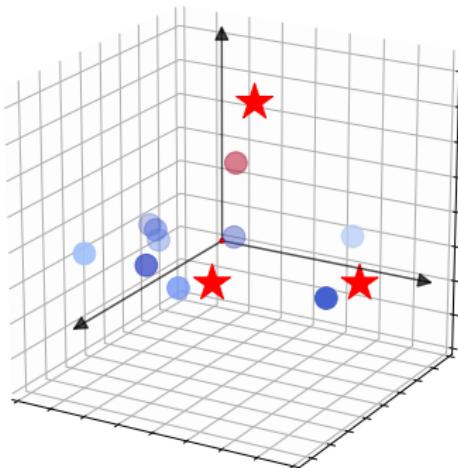


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# Experiments - regression

$\alpha = 1, \gamma = 1$						
Algorithm	cadata $n = 20k, d = 8$			casp $n = 45k, d = 9$		
	Avg. Squared Loss	#SV	Time	Avg. Squared Loss	#SV	Time
FOGD	$0.04097 \pm 0.00015$	30	—	$0.08021 \pm 0.00031$	30	—
NOGD	$0.03983 \pm 0.00018$	30	—	$0.07844 \pm 0.00008$	30	—
<b>PROS-N-KONS</b>	$0.03095 \pm 0.00110$	20	18.59	<b><math>0.06773 \pm 0.00105</math></b>	21	40.73
<b>Con-KONS</b>	<b><math>0.02850 \pm 0.00174</math></b>	19	18.45	<b><math>0.06832 \pm 0.00315</math></b>	20	40.91
<b>B-KONS</b>	$0.03095 \pm 0.00118$	19	18.65	<b><math>0.06775 \pm 0.00067</math></b>	21	41.13
BATCH	$0.02202 \pm 0.00002$	—	—	$0.06100 \pm 0.00003$	—	—
Algorithm	slice $n = 53k, d = 385$			year $n = 463k, d = 90$		
	Avg. Squared Loss	#SV	Time	Avg. Squared Loss	#SV	Time
FOGD	<b><math>0.00726 \pm 0.00019</math></b>	30	—	$0.01427 \pm 0.00004$	30	—
NOGD	$0.02636 \pm 0.00460$	30	—	$0.01427 \pm 0.00004$	30	—
DUAL-SGD	—	—	—	$0.01440 \pm 0.00000$	100	—
<b>PROS-N-KONS</b>	did not complete	—	—	$0.01450 \pm 0.00014$	149	884.82
<b>Con-KONS</b>	did not complete	—	—	$0.01444 \pm 0.00017$	147	889.42
<b>B-KONS</b>	<b><math>0.00913 \pm 0.00045</math></b>	100	60	<b><math>0.01302 \pm 0.00006</math></b>	100	505.36
BATCH	$0.00212 \pm 0.00001$	—	—	$0.01147 \pm 0.00001$	—	—

# Experiments - binary classification

$\alpha = 1, \gamma = 1$						
Algorithm	ijcnn1 $n = 141,691, d = 22$			cod-rna $n = 271,617, d = 8$		
	accuracy	#SV	time	accuracy	#SV	time
FOGD	$9.06 \pm 0.05$	400	—	$10.30 \pm 0.10$	400	—
NOGD	$9.55 \pm 0.01$	100	—	$13.80 \pm 2.10$	100	—
DUAL-SGD	$8.35 \pm 0.20$	100	—	$4.83 \pm 0.21$	100	—
PROS-N-KONS	$9.70 \pm 0.01$	100	211.91	$13.95 \pm 1.19$	38	270.81
CON-KONS	$9.64 \pm 0.01$	101	215.71	$18.99 \pm 9.47$	38	271.85
B-KONS	$9.70 \pm 0.01$	98	206.53	$13.99 \pm 1.16$	38	274.94
BATCH	$8.33 \pm 0.03$	—	—	$3.781 \pm 0.01$	—	—

$\alpha = 0.01, \gamma = 0.01$						
Algorithm	ijcnn1 $n = 141,691, d = 22$			cod-rna $n = 271,617, d = 8$		
	accuracy	#SV	time	accuracy	#SV	time
FOGD	$9.06 \pm 0.05$	400	—	$10.30 \pm 0.10$	400	—
NOGD	$9.55 \pm 0.01$	100	—	$13.80 \pm 2.10$	100	—
DUAL-SGD	$8.35 \pm 0.20$	100	—	$4.83 \pm 0.21$	100	—
PROS-N-KONS	$10.73 \pm 0.12$	436	1003.82	$4.91 \pm 0.04$	111	459.28
CON-KONS	$6.23 \pm 0.18$	432	987.33	$5.81 \pm 1.96$	111	458.90
B-KONS	$4.85 \pm 0.08$	100	147.22	$4.57 \pm 0.05$	100	333.57
BATCH	$5.61 \pm 0.01$	—	—	$3.61 \pm 0.01$	—	—

## PROS-N-KONS - recap

PROS-N-KONS: avoid curse of kernelization, constant per-step cost

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Future work

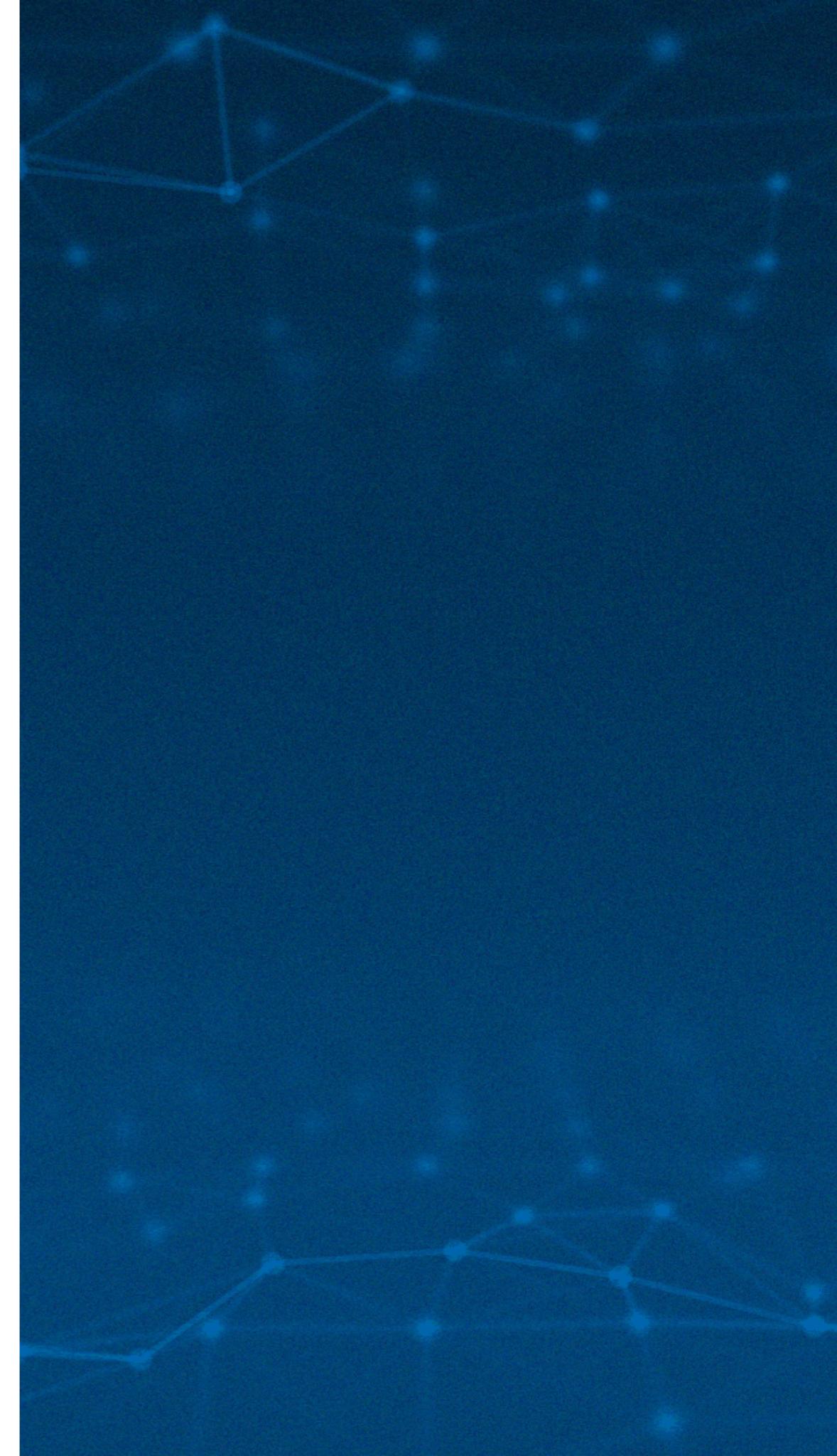
Restarts really necessary?

Adaptive  $\alpha$  and  $\gamma$ ?

... and now, back to the beginning!

# BACK TO THE BEGINNING: GRAPH SPARSIFICATION

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# SCALING UP GRAPH LEARNING



DeepMind

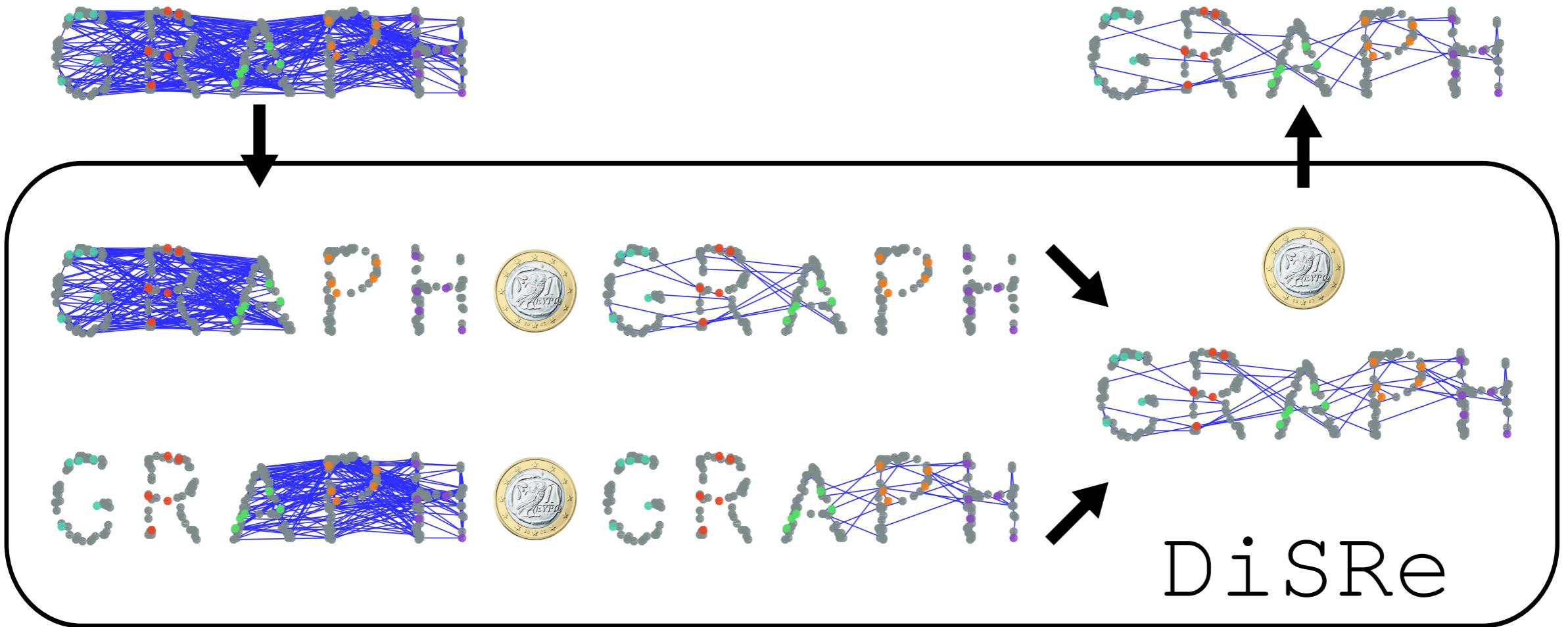


- ▶ Large graphs do not fit in a single machine memory
- ▶ multiple passes slow, distribution has communication costs
- ▶ removing edges impacts structure/accuracy
- ▶ Make the graph sparse, while preserving its structure for learning

$$(1 - \varepsilon)\mathbf{L}_G \preceq \mathbf{L}_H \preceq (1 + \varepsilon)\mathbf{L}_G$$

$$(1 - \varepsilon)\mathbf{L}_G - \varepsilon\gamma\mathbf{I} \preceq \mathbf{L}_H \preceq (1 + \varepsilon)\mathbf{L}_G + \varepsilon\gamma\mathbf{I}$$

# DISRE GUARANTEES



## Theorem

Given an arbitrary graph  $\mathcal{G}$  w.h.p. DisRE satisfies

- (1) each sub-graphs is an  $(\varepsilon, \gamma)$ -sparsifier
- (2) with at most  $\mathcal{O}(d_{\text{eff}}(\gamma) \log(n))$  edges.

# DISRE EXPERIMENTS



**Dataset:** Amazon co-purchase graph [Yang and Leskovec 2015]

- ↳ **natural**, artificially sparse (true graph known only to Amazon)
  - ↳ we compute 4-step random walk to recover removed co-purchases [Gleich and Mahoney 2015]

**Target:** eigenvector  $\mathbf{v}$  associated with  $\lambda_2(\mathbf{L}_G)$  [Sathanala et al. 2016]

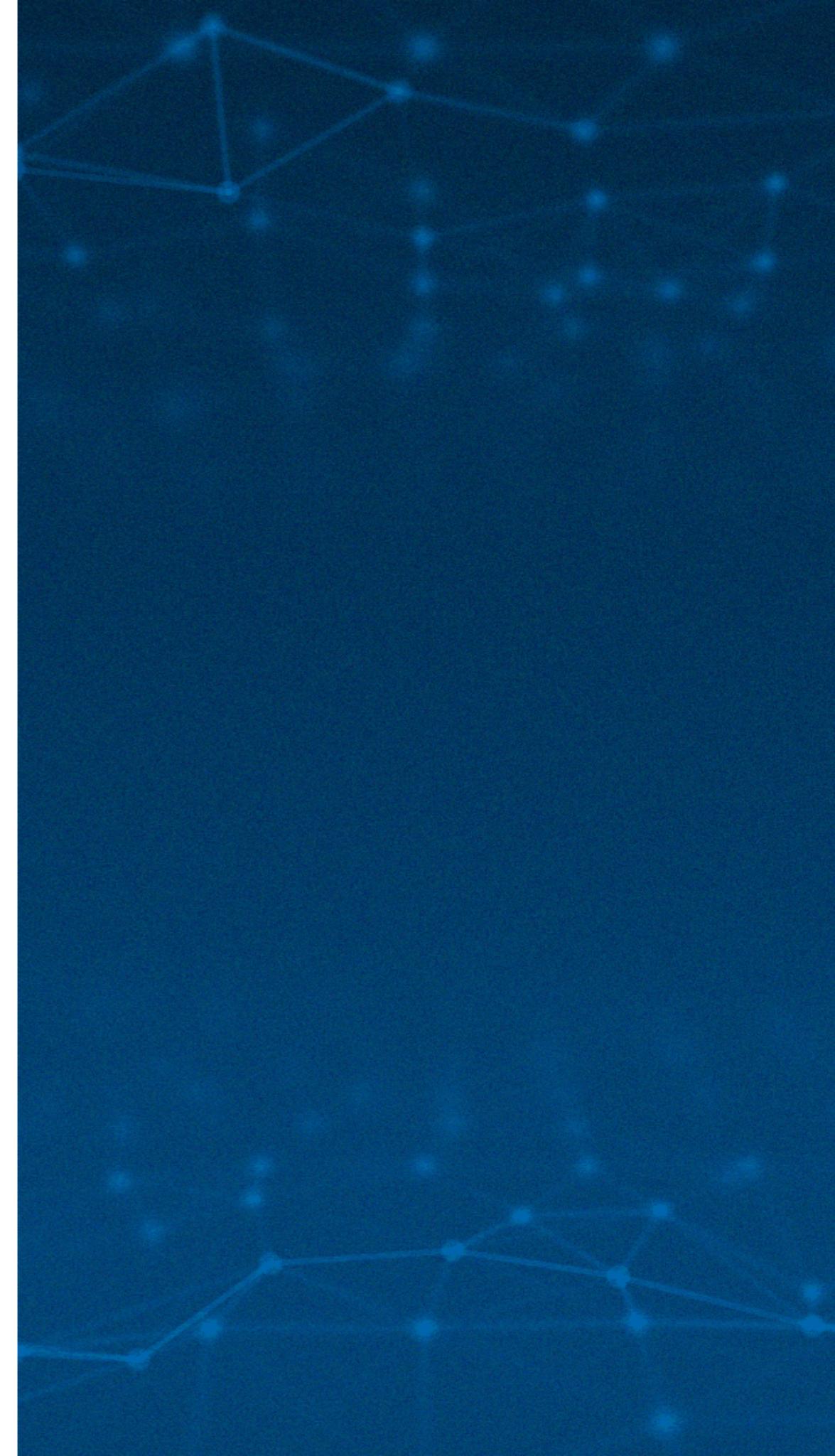
$n = 334,863$  nodes,  $m = 98,465,352$  edges (294 avg. degree)

Alg.	Parameters	$ \mathcal{E}  (\times 10^6)$	$\ \tilde{\mathbf{f}} - \mathbf{v}\ _2^2 (\sigma=10^{-3})$	$\ \tilde{\mathbf{f}} - \mathbf{v}\ _2^2 (\sigma=10^{-2})$
EXACT		98.5	$0.067 \pm 0.0004$	$0.756 \pm 0.006$
kN	$k = 60$	15.7	$0.172 \pm 0.0004$	$0.822 \pm 0.002$
DISRE	$\gamma=0$	22.8	$0.068 \pm 0.0004$	<b><math>0.756 \pm 0.005</math></b>
DISRE	$\gamma=10^2$	11.8	<b><math>0.068 \pm 0.0002</math></b>	$0.772 \pm 0.004$

**Time:** Loading  $\mathcal{G}$  from disk 90sec, DISRE 120sec( $k = 4 \times 32$  CPU), computing  $\tilde{\mathbf{f}}$  120sec, computing  $\hat{\mathbf{f}}$  720sec

AFTER 12  
YEARS?  
**THIS IS JUST THE  
BEGINNING!**

---



## ► SPARSIFYING GP-UCB RIGHT

- More than 20 years of heuristics
- Even 2019 results on sparsifying LinUCB can go wrong
- BKB - **adaptive** dictionary, guarantees regret and is fast

## ► BATCHED GP-UCB SPARSIFICATION - stay tuned!

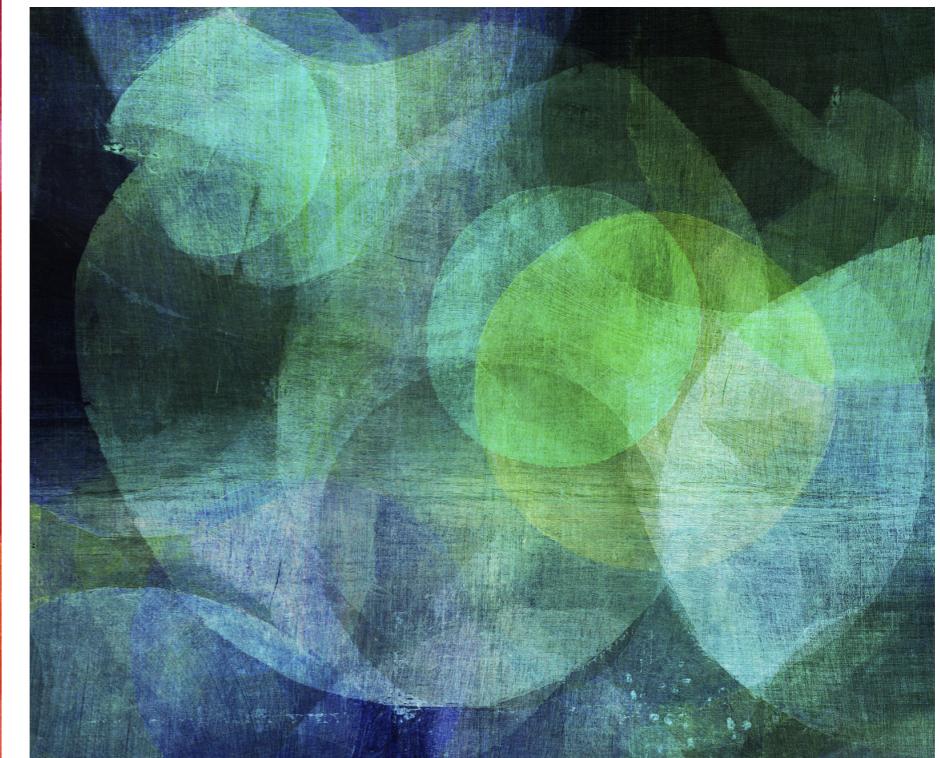
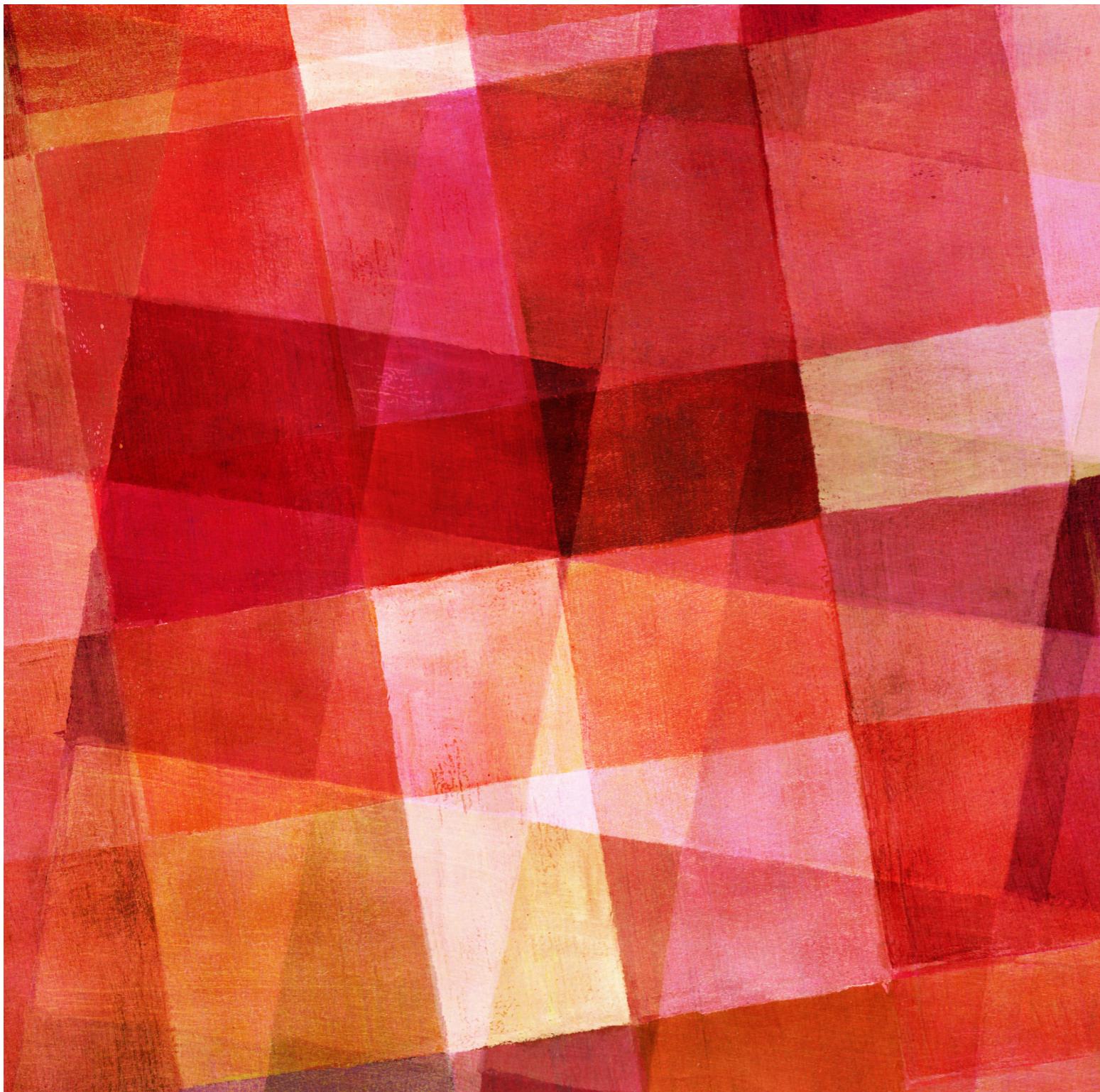
## ► *Negative dependence/online leverages scores/DPPs*

## ► FAST SAMPLING OF DPPs - repulsion for the sets!

- w/Michał Dereziński and Daniele Calandriello
- online lev. Scores + R-DPP + downsampling → **perfect**

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