RECHERCHE

INSTITUT NATIONAL DES SCIENCES APPLIQUÉES DE LYG

#### Wireless Sensor Networks in a Nutshell

Saisons Croisées France – South Africa Stellenbosch University, August 2012

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- A short overview of the CITI lab
- Wireless Sensor Networks : Key applications & constraints
- Energy consumption and network *lifetime*
- Radio channel properties
- Key results
  - Resources sharing
  - Routing protocol and data gathering
- Conclusions & Open problems







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#### A short introduction to the CITI lab.

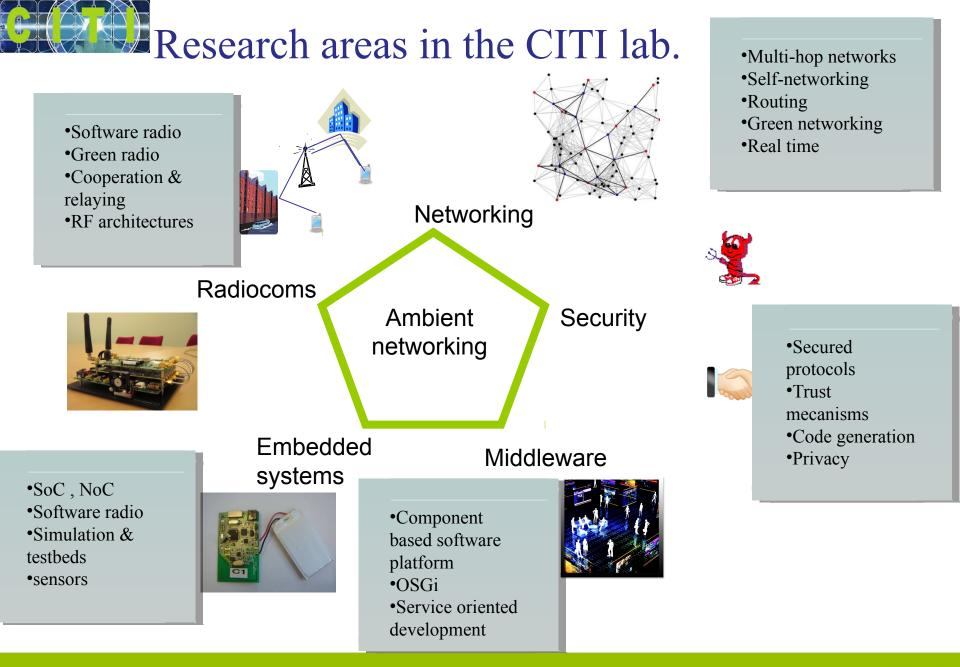


Details on: http://citi.insa-lyon.fr/







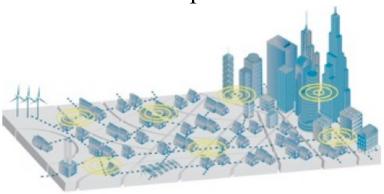






Urbanet, INRIA research team

- ✓ Urbanet (leader: Dr. H. Rivano) focuses on
  - Context: Smart cities, digital societies
  - Focus on *capillary networks* (generally speaking: wireless sensor and actuator networks + wireless multi-hop mesh networks)
  - Goal: to provide networking optimization mechanisms and networking protocols to support ambient services







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Wireless Sensor Networks: Applications & Constraints

- Key entities for the Internet of Things
- Application-based networks (*aka* data-centric)
  - Physical measures using a physical sensor (water-metering, temperature control, etc.)
  - Coverage problem on a monitored area (intrusion detection, environment monitoring, wild animals tracking, etc.)
- Convergecast trafic to reach the sink node(s):
  - Alarms; periodical monitoring; request/response
  - Multi-hop paradigm from source to destination
  - Nodes to nodes trafic is limited

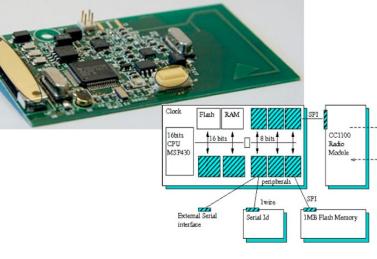


Sink



Wireless Sensor Networks: Applications & Constraints (cont'd)

- WSN networks topology properties
  - Random or regular (grid, line)
  - Network degree vary from 4/5 nodes (agricultural sensors)
    to thousand (urban networks for water-metering)
  - Network diameter varies from 3/4 hops to 10
  - Static nodes but the topology may be dynamic (to due sleeping mode, the volatility of the radio channel, etc.)
- Hardware properties
  - Limited computation capability
  - Low memory
  - Embedded system
  - Lifetime
  - Low cost (low quality??)









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- Key issue: to maximize the network liftetime, defined as
  - Dead of the 1st wireless sensor node
  - or... Loss of connectivity between node(s) and the sink(s)
    - or... Coverage problem failed



 $\checkmark$ 

 $\rightarrow$  Network lifetime = 10 years







### Energy issue (cont'd)

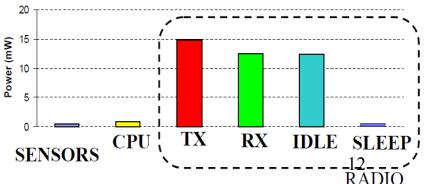
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 $\rightarrow$  Network lifetime = 10 years

- Focus on the radio transmission
  - In terms of energy consumption, to transmit 1 bit requires more than 1'000 CPU-cycles
  - Energy consumption distribution Power consumption of node subsystems





- Network lifetime optimization:
  - Less for more!
    (less transmission for more duration)
- All the opportunities we have:
  - Low energy consumption hardware system
  - Energy harvesting system
  - Energy-efficient radio interfaces
  - Sleeping mode for sensor nodes and efficient ressource sharing
  - Energy-aware routing protocol (or, at least, energy-efficient routing protocol)
  - Data-aggregation







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### Radio channel properties

- ✓ French project ANR ARESA (2006-2009):
  - More than 40 nodes (indoor/outdoor)
  - Trace with more than 400'000 packets
- Ph.D. of K. Heurtefeux (2009):
  - Appartment, CITI, soccer playground
- We investigate the RSSI behavior (Radio Strenght Indicator)



- Results are material-dependent
- Opportunistic radio links, asymmetric property
- Radio channel is not stable in space and time
- Other well-known phenomenon : fading, shadowing, interferences



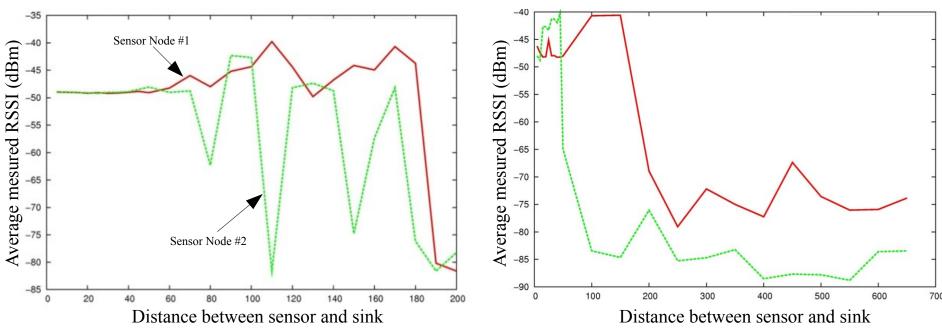






#### Some RSSI exemples (appartment, CITI lab)

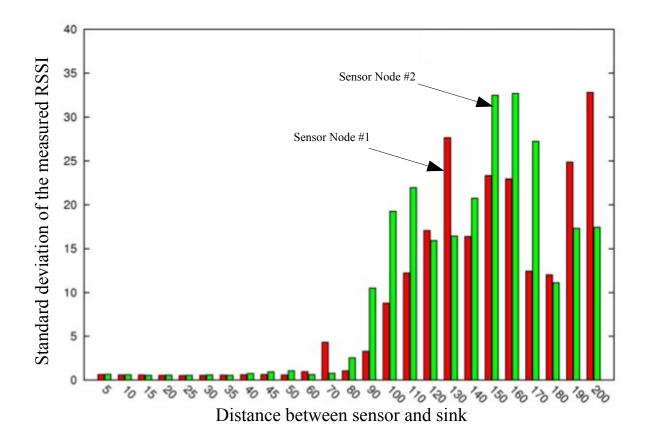
- Hardware-dependent
- Environment-dependent



RSSI face to the distance



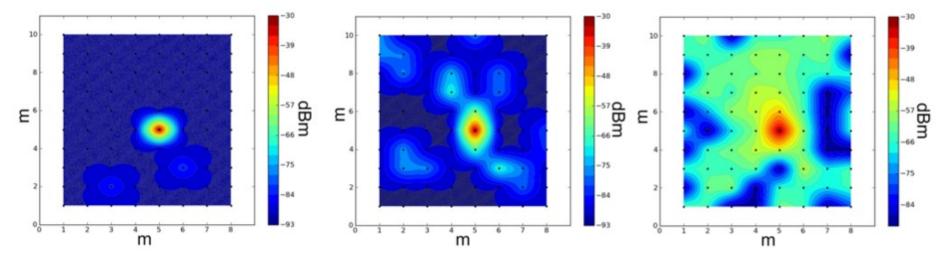
RSSI variability (standard deviation)







Radio propagation is non-isotropric

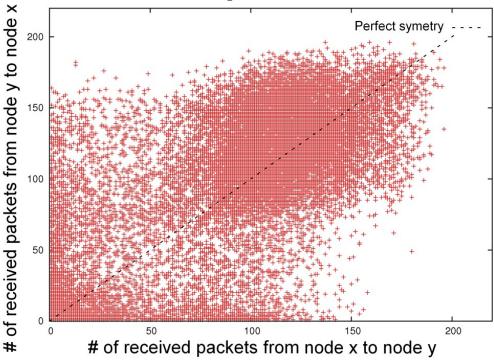


Radio propagation on the SensLab testbed – Strasbourg site – (-30 dBm, -15 dBm, 0 dBm)





- Radio links are not always symetric
  - Hardware-dependent, time-dependent, space-dependent
  - On the SensLab testbed (Grenoble site), more than 40% of radio links are non symetric







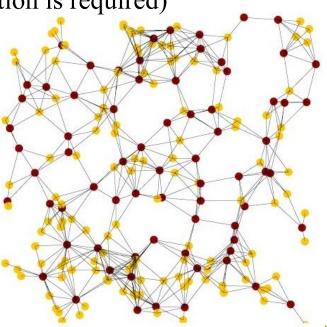
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- MAC protocols (*Medium Access Control*)
- Goal: distributed and *fair* sharing of the radio channel using local information (1-hop neighborhood information), and with low collision probability
  - Deterministic Access (synchronisation is required)
  - Random Access (not necessarly using synchronisation)







Deterministic access:

√

- Local scheduling is defined
- Close to a TDMA approach (*Time Division Multiple Access*)
- Each slot-time is allocated to a dedicated node

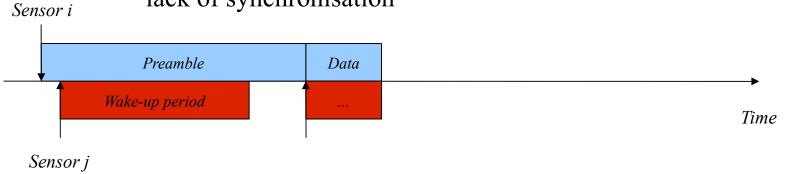


- Requires a fine synchronisation
  - Non suitable for network dynamicity
  - Not easy to cope with variable trafic intensity





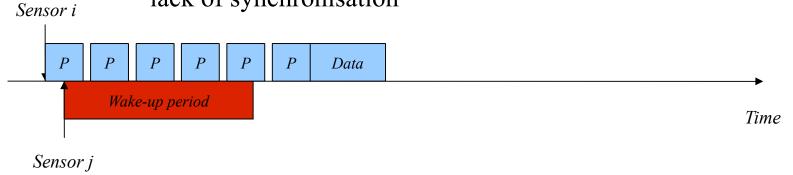
- Contention-based random access based
  - Based on a CSMA-like protocol but including sleeping mode for sensor nodes (duty-cycle mechanism)
    - 2 families : w/o Synchronisation & w/ Synchronisation
- ✓ Without synchronisation (BMAC, XMAC, ...)
  - Using preamble sampling strategy
  - Nodes wake up periodically but at different time due to the lack of synchronisation







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- Synchronised (SMAC, Sift, ...)
  - Common clock
  - Periodical rendez-vous point

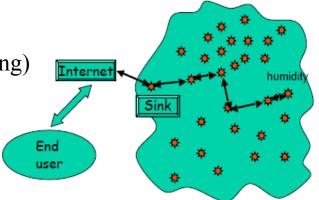


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#### Routing protocol and data dissemination

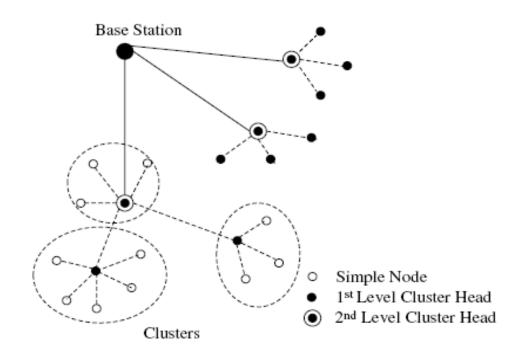
- Key idea: shortest path (in terms of either number of hops or euclidian distance or energy consumed)
- Some protocols come from mobile ad hoc networks (MANET)
  - But not really suitable because of too important overhead, huge signalling (periodical beacon and route management), energy wasting
- Dedicated protocols:
  - Hierarchical approaches
  - Location of Interests (content based routing)
  - Gradient-based routing protocols
  - Geographic (using GPS coordinates)
  - But also: multi-paths, QoS based, etc.







- Hierarchical approaches
  - Using clusters, virtual backbone, cluster-tree, etc.









- Location of interests
  - Content-based routing protocols
  - Publish / subscribe policies

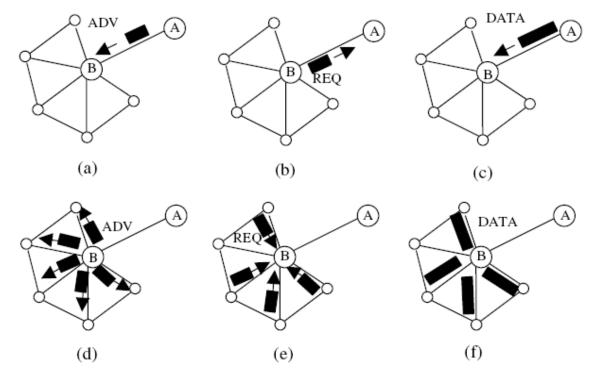


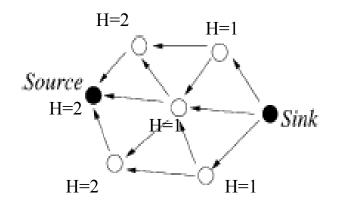
Fig. 3. SPIN protocol. Node A starts by advertising its data to node B (a). Node B responds by sending a request to node A (b). After receiving the requested data (c), node B then sends out advertisements to its neighbors (d), who in turn send requests back to B (e-f).

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- Gradient routing protocol:
  - Flooding of an *init* packet, from the sink to the whole network
  - At each step, to increment the counter value

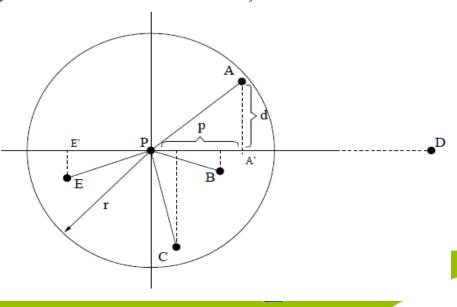








- Geographic approaches
  - Each node owns a unique Id. and a coordinate (x,y,z)"
  - Absolute coordinates (GPS) or virtual coordinates
  - Assume the sink location / sink coordinates
  - Assume that a *well-known* function f(x) exists such as:  $f(Id.) \rightarrow (x, y)$
  - The next forwarder is a neighbr which closer to the destination
    - Beacon-based (neighborhood is known a priori)
    - Beaconless (neighborhood is never known)



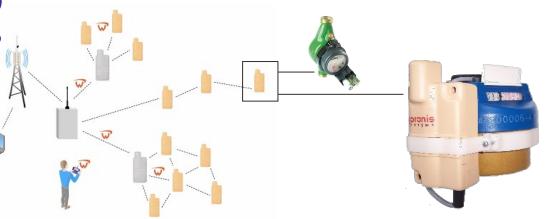


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- WSN are data-centric network
- Energy is the main challenge
  - Network lifetime optimization is a major concern
  - Cross-layer approaches (joint MAC/routage schemes)
- New issues: temporal constraints and QoS requirements
- ✓ To save energy: transmit less  $\rightarrow$  data-aggregation
- Security (open system)
- ✓ IP-compliant network?
- From sensor nodes to dust...









## Thank you for your attention, Questions?

#### Contact: fabrice.valois@insa-lyon.fr http://fvalois.insa-lyon.fr/





